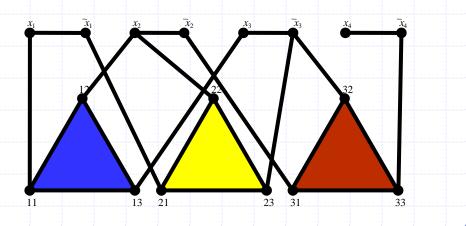
## **NP-Completeness**



#### **Outline and Reading**

#### P and NP (§13.1)

- Definition of P
- Definition of NP
- Alternate definition of NP

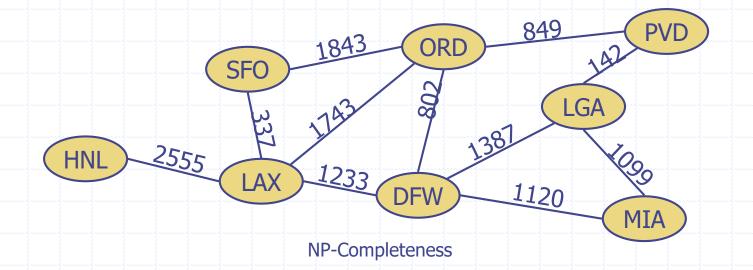
#### NP-completeness (§13.2)

- Definition of NP-hard and NP-complete
- The Cook-Levin Theorem

#### **Running Time Revisited**

#### Input size, n

- To be exact, let *n* denote the number of **bits** in a nonunary encoding of the input
- All the polynomial-time algorithms studied so far in this course run in polynomial time using this definition of input size.
  - Exception: any pseudo-polynomial time algorithm



### **Dealing with Hard Problems**

## What to do when we find a problem that looks hard...



#### I couldn't find a polynomial-time algorithm; I guess I'm too dumb.

**NP-Completeness** 

(cartoon inspired by [Garey-Johnson, 79]) 4

#### **Dealing with Hard Problems**

#### Sometimes we can prove a strong lower bound... (but not usually)





I couldn't find a polynomial-time algorithm, because no such algorithm exists!

**NP-Completeness** 

#### **Dealing with Hard Problems**

#### NP-completeness let's us show collectively that a problem is hard.

BOSS

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I couldn't find a polynomial-time algorithm, but neither could all these other smart people.

**NP-Completeness** 

(cartoon inspired by [Garey-Johnson, 79])

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## Polynomial-Time Decision Problems



- To simplify the notion of "hardness," we will focus on the following:
  - Polynomial-time as the cut-off for efficiency
  - Decision problems: output is 1 or 0 ("yes" or "no")
    - Examples:
    - Does a given graph G have an Euler tour?
    - Does a text T contain a pattern P?
    - Does an instance of 0/1 Knapsack have a solution with benefit at least K?
    - Does a graph G have an MST with weight at most K?

#### **Problems and Languages**

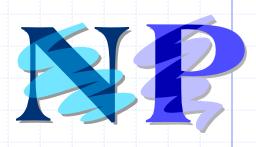


- A language L is a set of strings defined over some alphabet Σ
- Every decision algorithm A defines a language L
  - L is the set consisting of every string x such that A outputs "yes" on input x.
  - We say "A accepts x" in this case
    - Example:
    - If A determines whether or not a given graph G has an Euler tour, then the language L for A is all graphs with Euler tours.

## The Complexity Class P

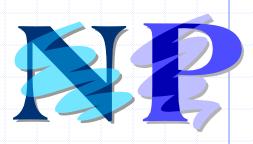
- A complexity class is a collection of languages
  P is the complexity class consisting of all languages that are accepted by polynomial-time algorithms
  For each language L in P there is a polynomial-time
- For each language L in P there is a polynomial-time decision algorithm A for L.
  - If n=|x|, for x in L, then A runs in p(n) time on input x.
  - The function p(n) is some polynomial

## The Complexity Class NP



- We say that an algorithm is non-deterministic if it uses the following operation:
  - Choose(b): chooses a bit b
  - Can be used to choose an entire string y (with |y| choices)
- We say that a non-deterministic algorithm A accepts a string x if there exists some sequence of choose operations that causes A to output "yes" on input x.
- NP is the complexity class consisting of all languages accepted by polynomial-time non-deterministic algorithms.

#### **NP** example



Problem: Decide if a graph has an MST of weight K

#### Algorithm:

- <sup>1</sup>. Non-deterministically choose a set T of n-1 edges
- 2. Test that T forms a spanning tree
- 3. Test that T has weight at most K



## The Complexity Class NP Alternate Definition



We say that an algorithm B verfies the acceptance of a language L if and only if, for any x in L, there exists a certificate y such that B outputs "yes" on input (x,y).

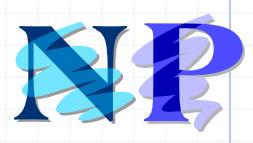
NP is the complexity class consisting of all languages verified by polynomial-time algorithms.

We know: P is a subset of NP.

Major open question: P=NP?

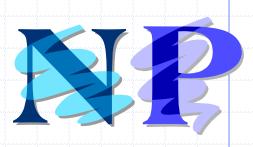
Most researchers believe that P and NP are different.

## NP example (2)



- Problem: Decide if a graph has an MST of weight K
- Verification Algorithm:
- 1. Use as a certificate, y, a set T of n-1 edges
- 2. Test that T forms a spanning tree
- 3. Test that T has weight at most K
- Analysis: Verification takes O(n+m) time, so this algorithm runs in polynomial time.

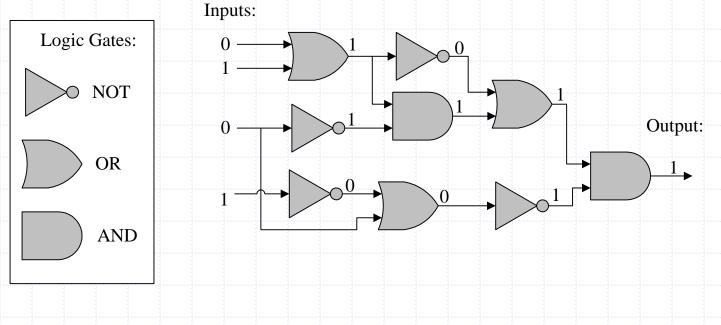
# Equivalence of the Two Definitions



- Suppose A is a non-deterministic algorithm
  - Let y be a certificate consisting of all the outcomes of the choose steps that A uses
  - We can create a verification algorithm that uses y instead of A's choose steps
  - If A accepts on x, then there is a certificate y that allows us to verify this (namely, the choose steps A made)
  - If A runs in polynomial-time, so does this verification algorithm
- Suppose B is a verification algorithm
  - Non-deterministically choose a certificate y
  - Run B on y
  - If B runs in polynomial-time, so does this non-deterministic algorithm

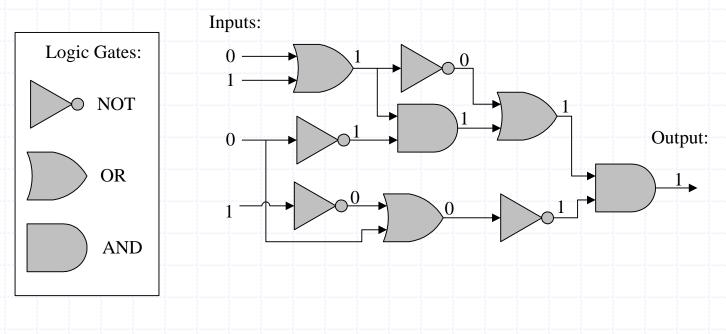
#### **An Interesting Problem**

A Boolean circuit is a circuit of AND, OR, and NOT gates; the CIRCUIT-SAT problem is to determine if there is an assignment of 0's and 1's to a circuit's inputs so that the circuit outputs 1.



#### **CIRCUIT-SAT** is in NP

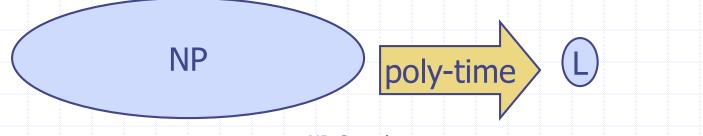
Non-deterministically choose a set of inputs and the outcome of every gate, then test each gate's I/O.



#### **NP-Completeness**

- A problem (language) L is NP-hard if every problem in NP can be reduced to L in polynomial time.
- That is, for each language M in NP, we can take an input x for M, transform it in polynomial time to an input x' for L such that x is in M if and only if x' is in L.

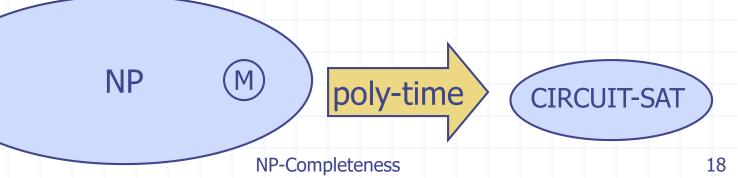




#### **Cook-Levin Theorem**

#### CIRCUIT-SAT is NP-complete.

- We already showed it is in NP.
- To prove it is NP-hard, we have to show that every language in NP can be reduced to it.
  - Let M be in NP, and let x be an input for M.
  - Let y be a certificate that allows us to verify membership in M in polynomial time, p(n), by some algorithm D.
  - Let S be a circuit of size at most O(p(n)<sup>2</sup>) that simulates a computer (details omitted...)

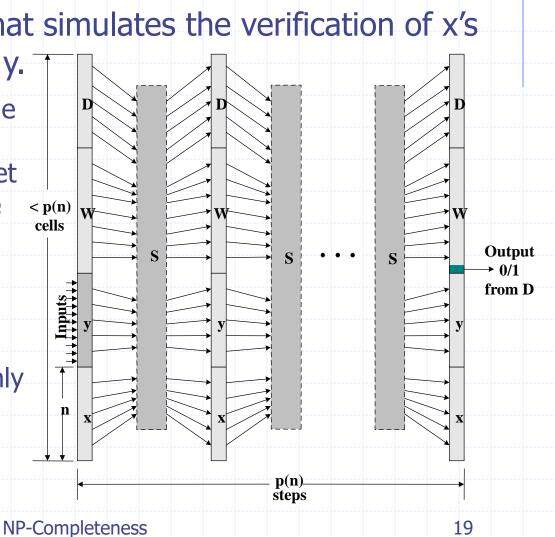


#### **Cook-Levin Proof**

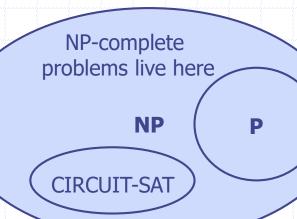
We can build a circuit that simulates the verification of x's membership in M using y.

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- Let W be the working storage for D (including registers, such as program counter); let D be given in RAM "machine cells code."
- Simulate p(n) steps of D by replicating circuit S for each step of D. Only input: y.
- Circuit is satisfiable if and only if x is accepted by D with some certificate y
- Total size is still polynomial:  $O(p(n)^3).$



## Some Thoughts about P and NP



Belief: P is a proper subset of NP.

- Implication: the NP-complete problems are the hardest in NP.
- Why: Because if we could solve an NP-complete problem in polynomial time, we could solve every problem in NP in polynomial time.
- That is, if an NP-complete problem is solvable in polynomial time, then P=NP.
- Since so many people have attempted without success to find polynomial-time solutions to NP-complete problems, showing your problem is NP-complete is equivalent to showing that a lot of smart people have worked on your problem and found no polynomial-time algorithm.