## Lecture #1

## Plan

- solving Berge Mystery Story (island-story.pdf, library-story.pdf)
- interval graphs
  - interval model to graph
  - graph to interval model (interval graph recognition problem)
  - other applications of interval graphs
    - physical mapping of DNA
      - o archeology
      - temporal reasoning
      - o scheduling

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- talks
  - o a real-world problem leading to a graph problem
  - special properties of those graphs
  - how to solve the graph problem efficiently utilizing those properties
  - interpreting graph solution to real-life problem
- basic graph notions and notations
  - o simple graphs (undirected, unweighted, loopless, w/o multiple edges)
  - path and simple path
  - cycle and simple cycle
  - o induced subgraph, induced cycle, induced path
  - adjacency lists
  - adjacency matrix
  - the complement of a graph
- Interval graph characterizations
  - chordality
  - co-comparability, comparability
  - o induced cycles
  - asteroidal triples
  - umbrella-free ordering
- 4 classical graph problems
  - cliques and clique number
  - independent set and stability number
  - coloring and chromatic number
  - clique cover and clique cover number
  - inequalities between corresponding numbers
- solving 4 classical problems on interval graphs efficiently
  - equalities between corresponding numbers
  - implications for real-life problems
- the world of intersection graphs

## References:

- 1. Chapters 1 and 8 of M. Golumbic's book plus related papers/material
- 2. <u>http://videolectures.net/sicgt07 kratochvil gig/</u>
- 3. <u>http://www.fi.muni.cz/~hlineny/Vyuka/GT/Grafy-lect-eng-9.pdf</u>
- 4. <u>http://en.wikipedia.org/wiki/Intersection\_graph</u>