

Collective Tree Spanners of Graphs

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Well-known Tree t -Spanner Problem

Given unweighted undirected graph $G=(V,E)$ and integers t,r .
Does G admit a spanning tree $T=(V,E')$ such that

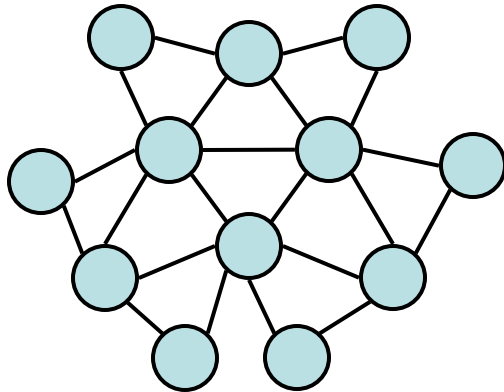
$$\forall u,v \in V, \text{dist}_T(v,u) \leq t \times \text{dist}_G(v,u)$$

(a *multiplicative tree t -spanner* of G)

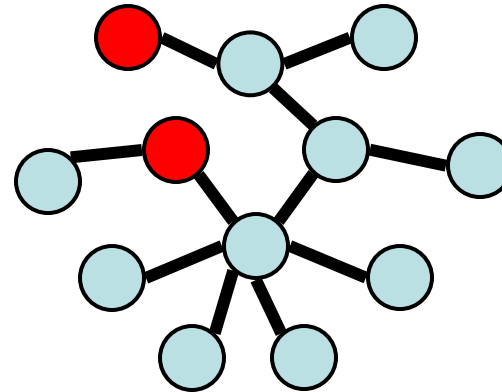
or

$$\forall u,v \in V, \text{dist}_T(u,v) - \text{dist}_G(u,v) \leq r$$

(an *additive tree r -spanner* of G)?



G



multiplicative tree 4- and additive tree

3-spanner of G

Well-known Sparse t -Spanner Problem

Given unweighted undirected graph $G=(V,E)$ and integers t, m, r .
Does G admit a spanning graph $H=(V,E')$ with $|E'| \leq m$ such that

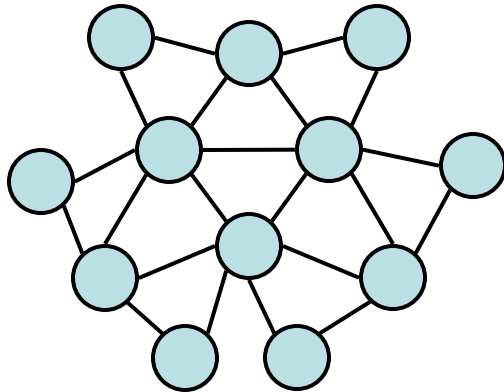
$$\forall u, v \in V, \text{dist}_H(v, u) \leq t \times \text{dist}_G(v, u)$$

(a *multiplicative t -spanner* of G)

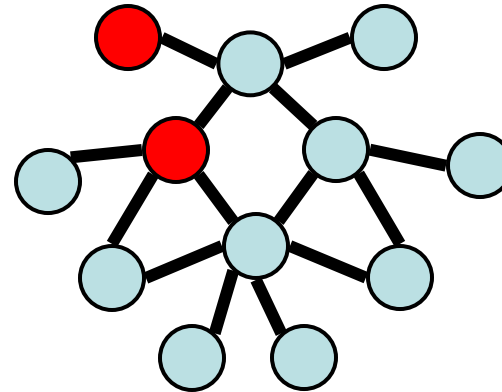
or

$$\forall u, v \in V, \text{dist}_H(u, v) - \text{dist}_G(u, v) \leq r$$

(an *additive r -spanner* of G)?



G



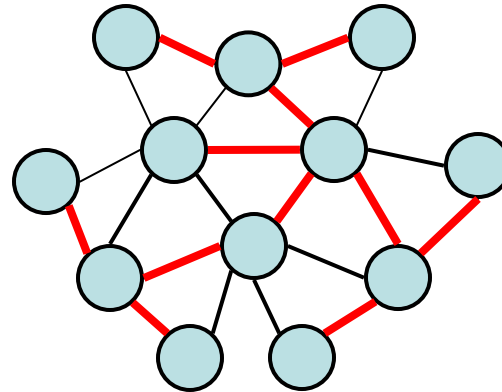
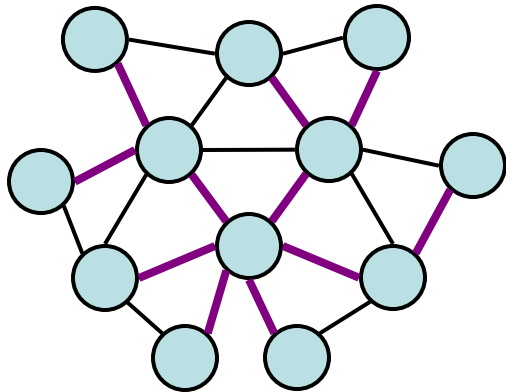
multiplicative 2- and additive 1-spanner of G

New **Collective Additive Tree** **r -Spanners Problem**

Given unweighted undirected graph $G=(V,E)$ and integers μ, r .
Does G admit a system of μ collective additive tree r -spanners
 $\{T_1, T_2, \dots, T_\mu\}$ such that

$$\forall u, v \in V \text{ and } \exists 0 \leq i \leq \mu, \text{ dist}_{T_i}(v, u) - \text{dist}_G(v, u) \leq r$$

(a system of μ collective *additive tree r -spanners* of G)?

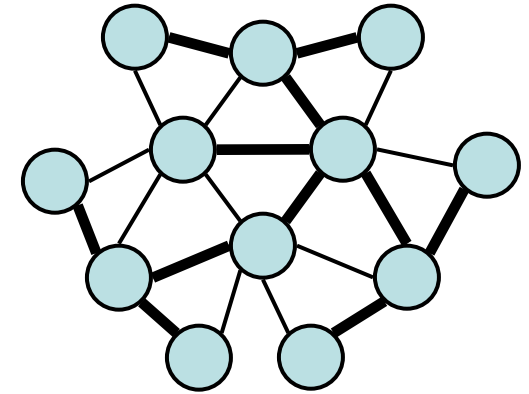


2 collective **additive tree 2-spanners**

Applications of Collective Tree Spanners

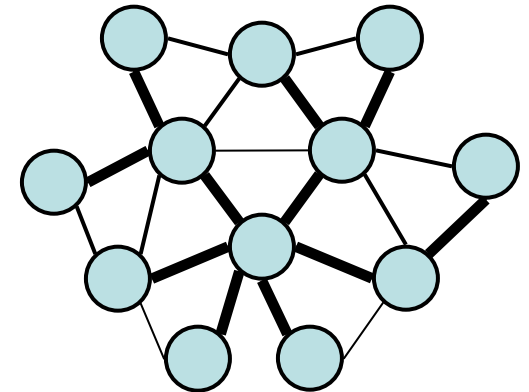
- **message routing in networks**

Efficient routing scheme is known for **trees** but very hard for **graphs**. For **any two nodes**, we can route the message between them in **one of the trees** which approximates the distance between them.



- **solution for sparse t -spanner problem**

If a graph admits a system of μ **collective additive tree r -spanners**, then the graph admits a **sparse additive r -spanner with at most $\mu(n-1)$ edges**, where n is the number of nodes.



2 collective tree 2-spanners for G

Some known results for the tree spanner problem

(mostly multiplicative case)

- general graphs [CC'95]
 - $t \geq 4$ is NP-complete. ($t=3$ is still open, $t \leq 2$ is P)
- approximation algorithm for general graphs [EP'04]
 - $O(\log n)$ approximation algorithm
- chordal graphs [BDLL'02]
 - $t \geq 4$ is NP-complete. ($t=3$ is still open.)
- planar graphs [FK'01]
 - $t \geq 4$ is NP-complete. ($t=3$ is polynomial time solvable.)

Some known results for sparse spanner problems

- general graphs [PS'89]
 - $t, m \geq 1$ is NP-complete
 - n -vertex chordal graphs (multiplicative case) [PS'89]
(G is chordal if it has no chordless cycles of length >3)
 - multiplicative 3-spanner with $O(n \log n)$ edges
 - multiplicative 5-spanner with $2n-2$ edges
 - n -vertex c -chordal graphs (additive case) [CDY'03]
(G is c -chordal if it has no chordless cycles of length $>c$)
 - additive $(c+1)$ -spanner with $2n-2$ edges
- For chordal graphs: additive 4-spanner with $2n-2$ edges

Our results on the collective tree spanners problem

- (α, r) -decomposable graph
 - Sparse additive $2r$ -spanner with $(n-1)\log_{1/\alpha} n$ edges in polynomial time
 - $\log_{1/\alpha} n$ collective additive tree $2r$ -spanners in polynomial time
- c -chordal graphs
 - Sparse additive $2 \lfloor c/2 \rfloor$ -spanner with $O(n \log n)$ edges in polynomial time
(extension & improvement of [PS'89] from chordal to c -chordal)
 - $\log n$ collective additive tree $2 \lfloor c/2 \rfloor$ -spanners in polynomial time
- chordal graphs
 - Sparse additive 2 -spanner with $O(n \log n)$ edges in polynomial time
 - $\log n$ collective additive tree 2 -spanners in polynomial time

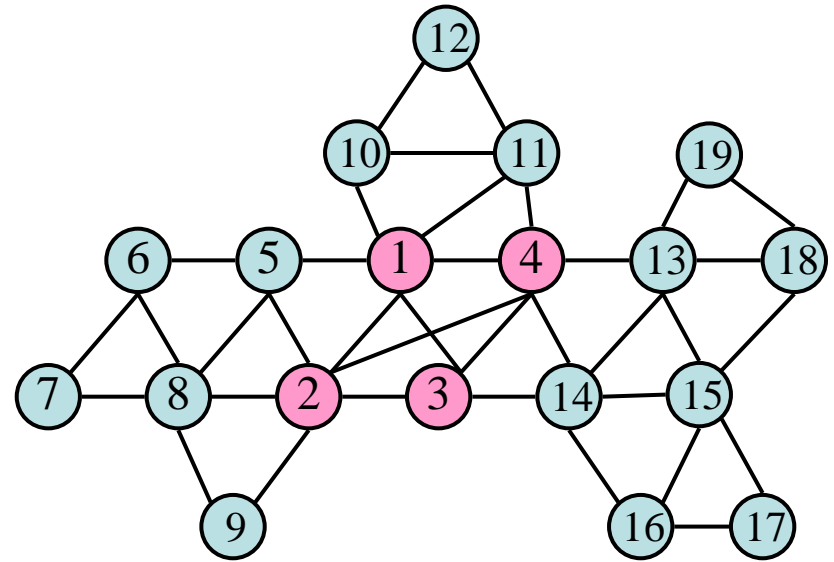
Our routing results

- Better routing scheme for **c-chordal** graphs

| Graph class | Scheme construction time | Addresses and routing tables | Message initiation time | Routing decision time | Deviation |
|-------------------|----------------------------|------------------------------|-------------------------|-----------------------|-------------------------|
| Chordal | $O(m \log n + n \log^2 n)$ | $O(\log^3 n / \log \log n)$ | $\log n$ | $O(1)$ | 2 |
| Chordal bipartite | $O(n m \log n)$ | $O(\log^3 n / \log \log n)$ | $\log n$ | $O(1)$ | 2 |
| Cocomparability | $O(m \log n + n \log^2 n)$ | $O(\log^3 n / \log \log n)$ | $\log n$ | $O(1)$ | 2 |
| <i>c</i> -Chordal | $O(n^3 \log n)$ | $O(\log^3 n / \log \log n)$ | $\log n$ | $O(1)$ | $2 \lfloor c/2 \rfloor$ |

Constructing a Rooted Balanced Tree for (α, r) -decomposable graph

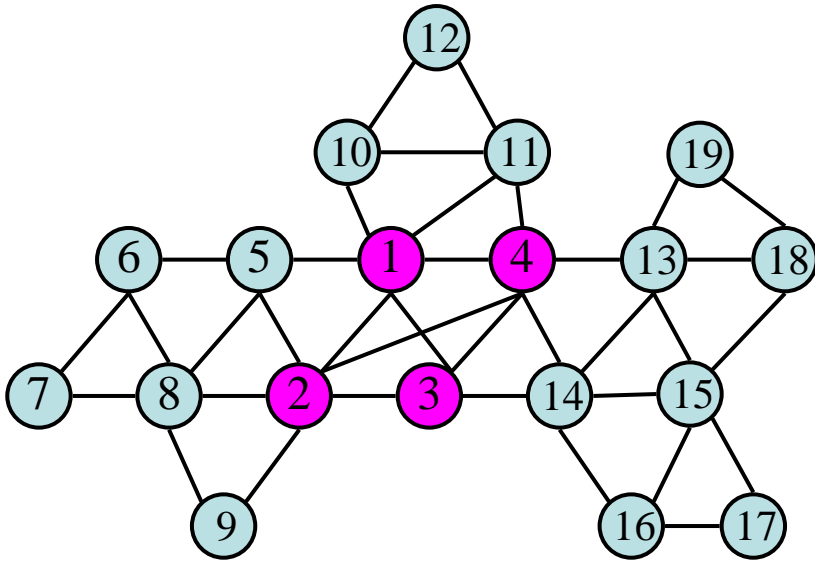
- An (α, r) -decomposable graph has
 - Balanced separator
 - Bounded separator radius
 - Hereditary family



(chordal graph)

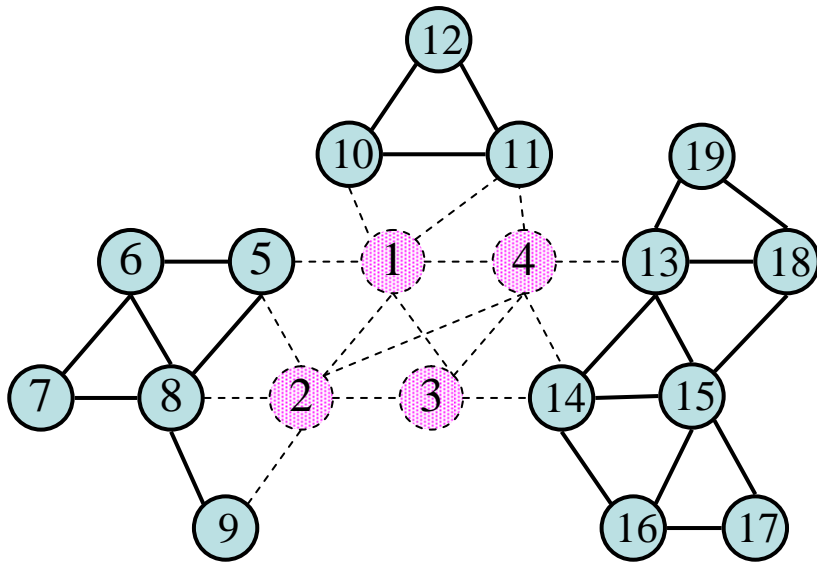
Decompose the Graph

- Find the *balanced separator* S of G .



Decompose the Graph (*cont.*)

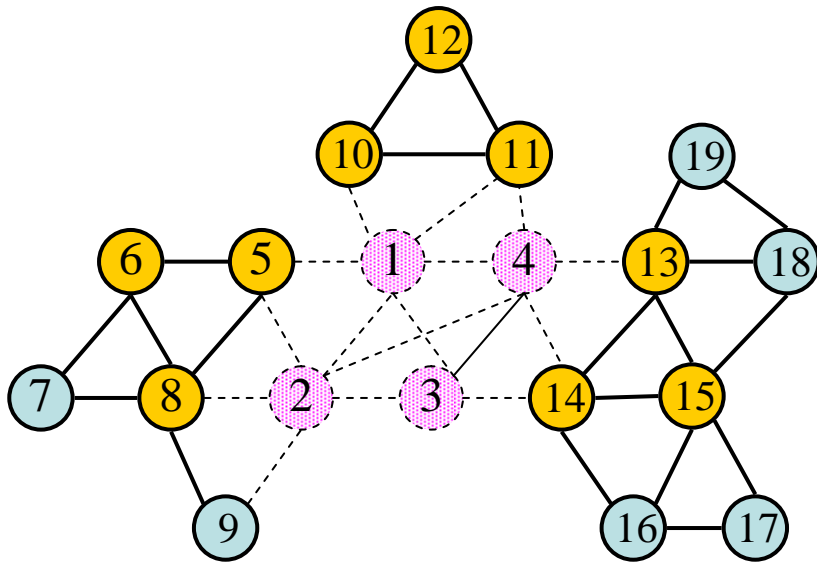
- Use **S** as the *root* of the *rooted balanced tree*.



1, 2, 3, 4

Decompose the Graph (*cont.*)

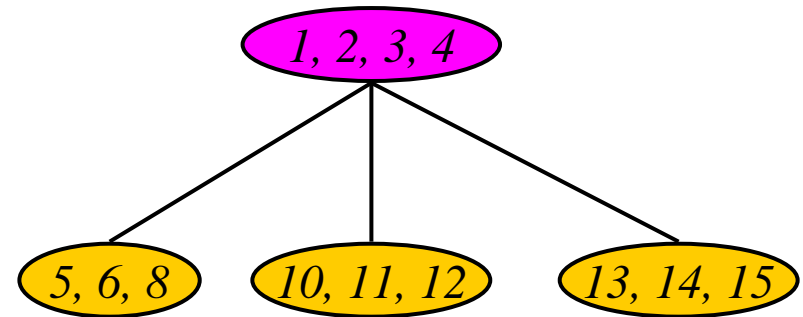
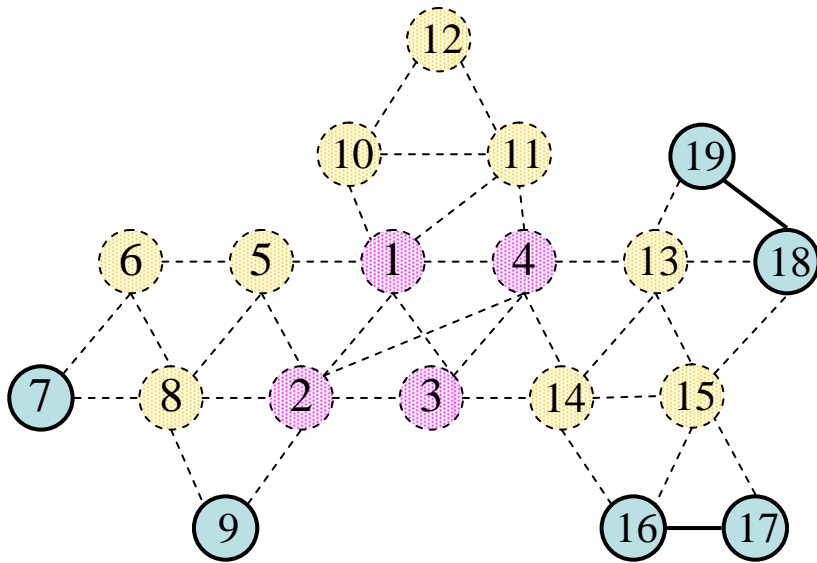
- For each connected component of $G \setminus S$, find their *balanced separators*.



1, 2, 3, 4

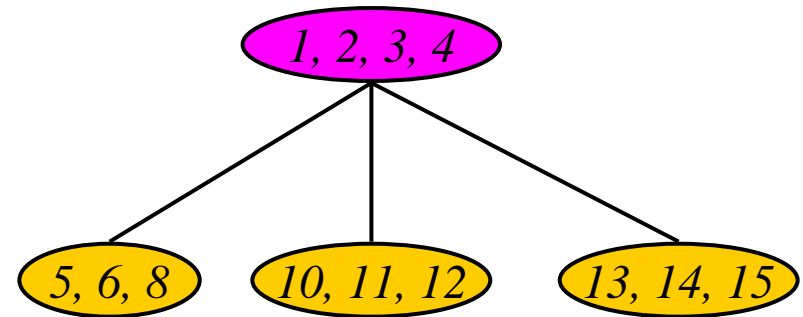
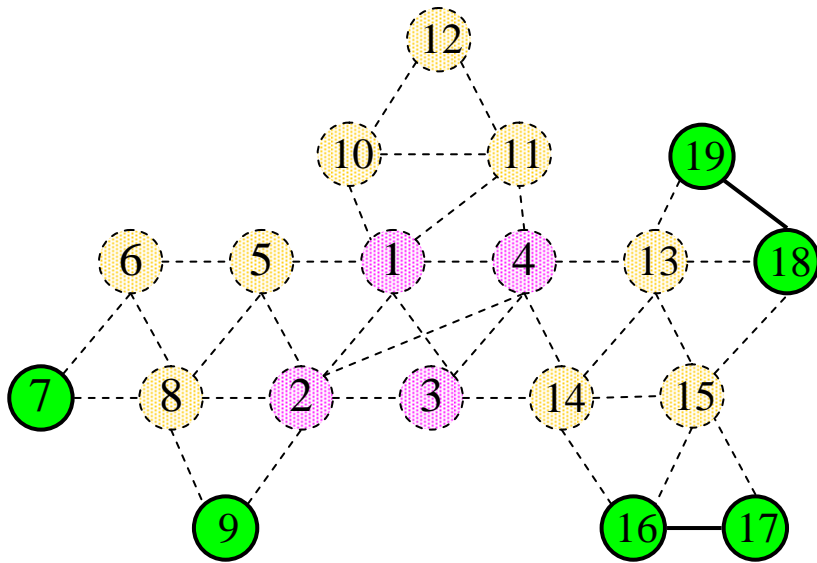
Decompose the Graph (*cont.*)

- Use the separators as nodes of the *rooted balanced tree* and let **S** be their father.



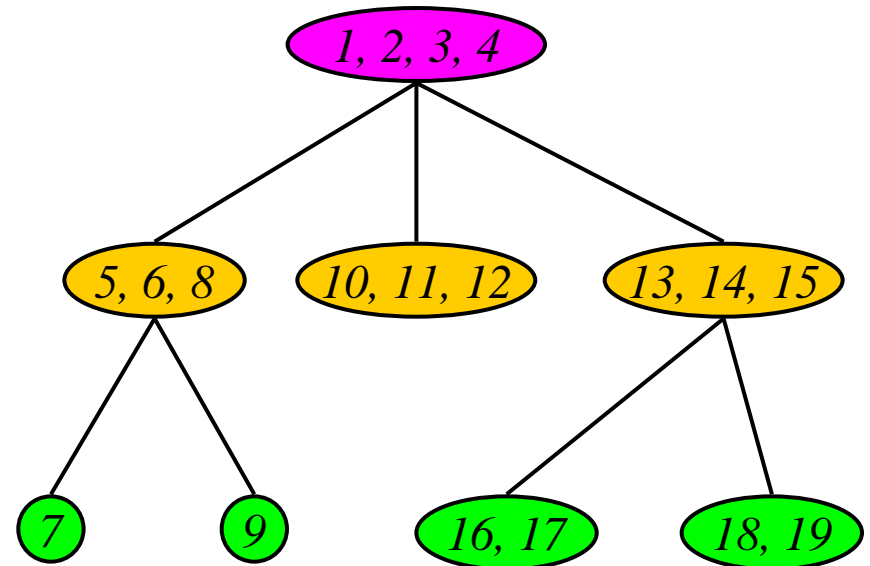
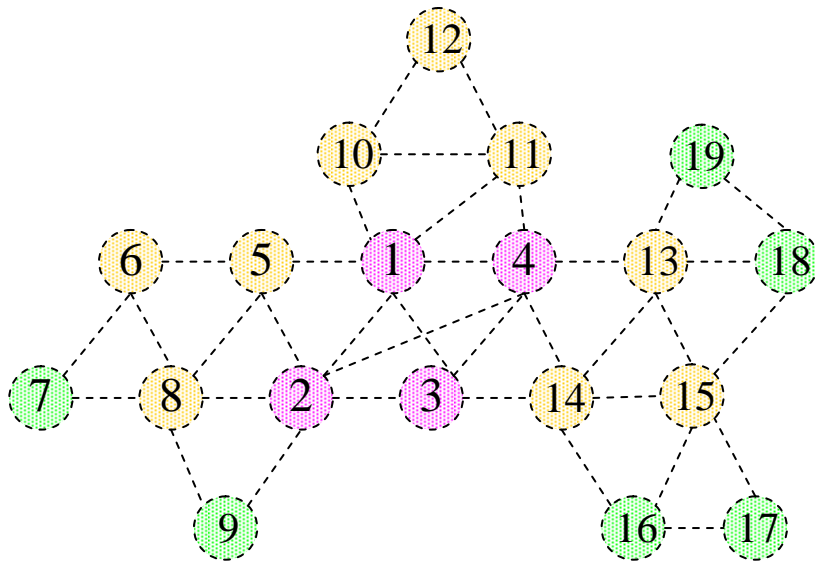
Decompose the Graph (*cont.*)

- **Recursively repeat** previous procedure until each connected component has radius less than or equal to r .



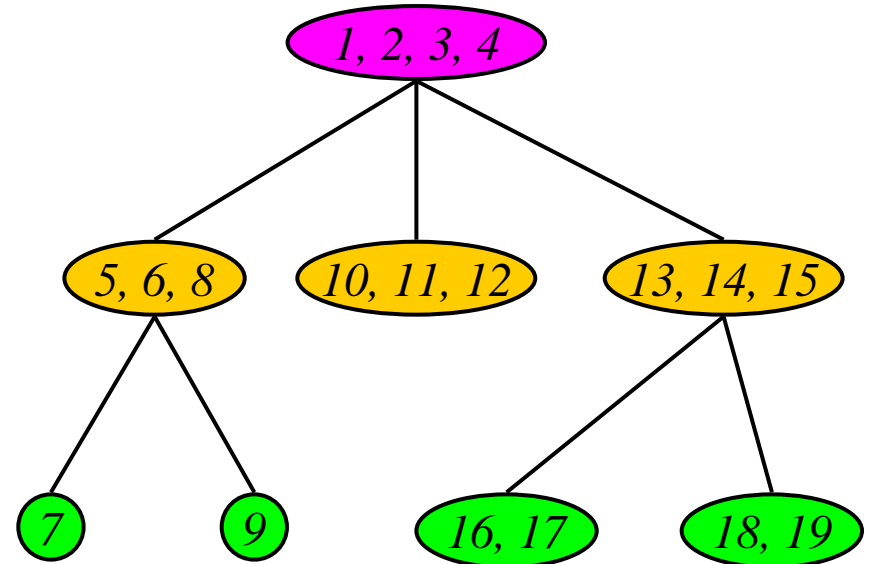
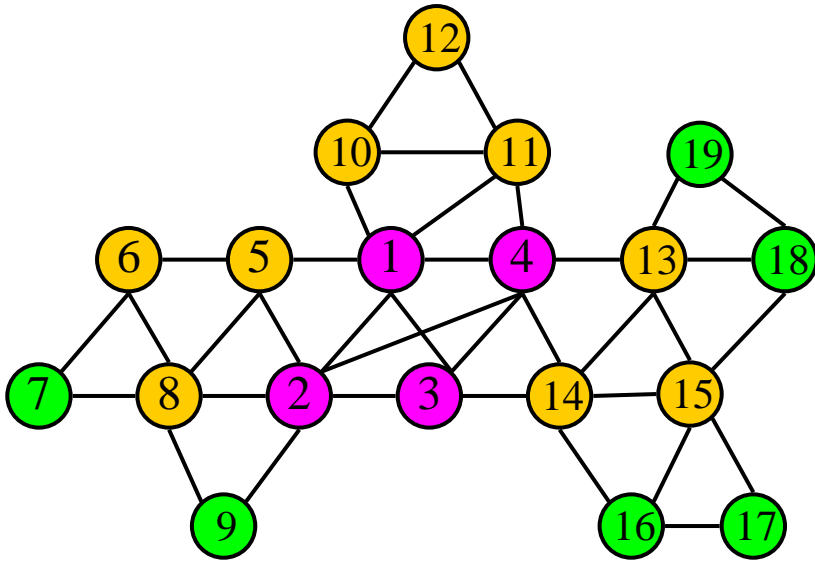
Decompose the Graph (*cont.*)

- Get the *rooted balanced tree*.



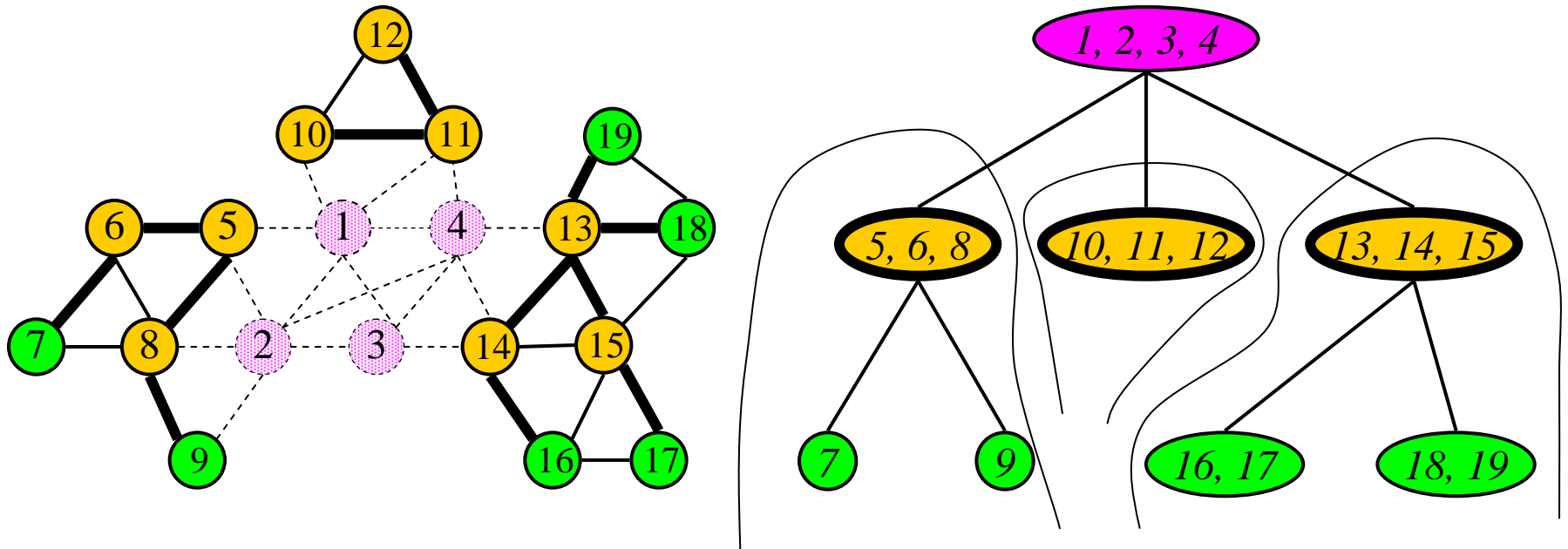
Rooted Balanced Tree

- Final *rooted balanced tree*.



Constructing Local Spanning Trees

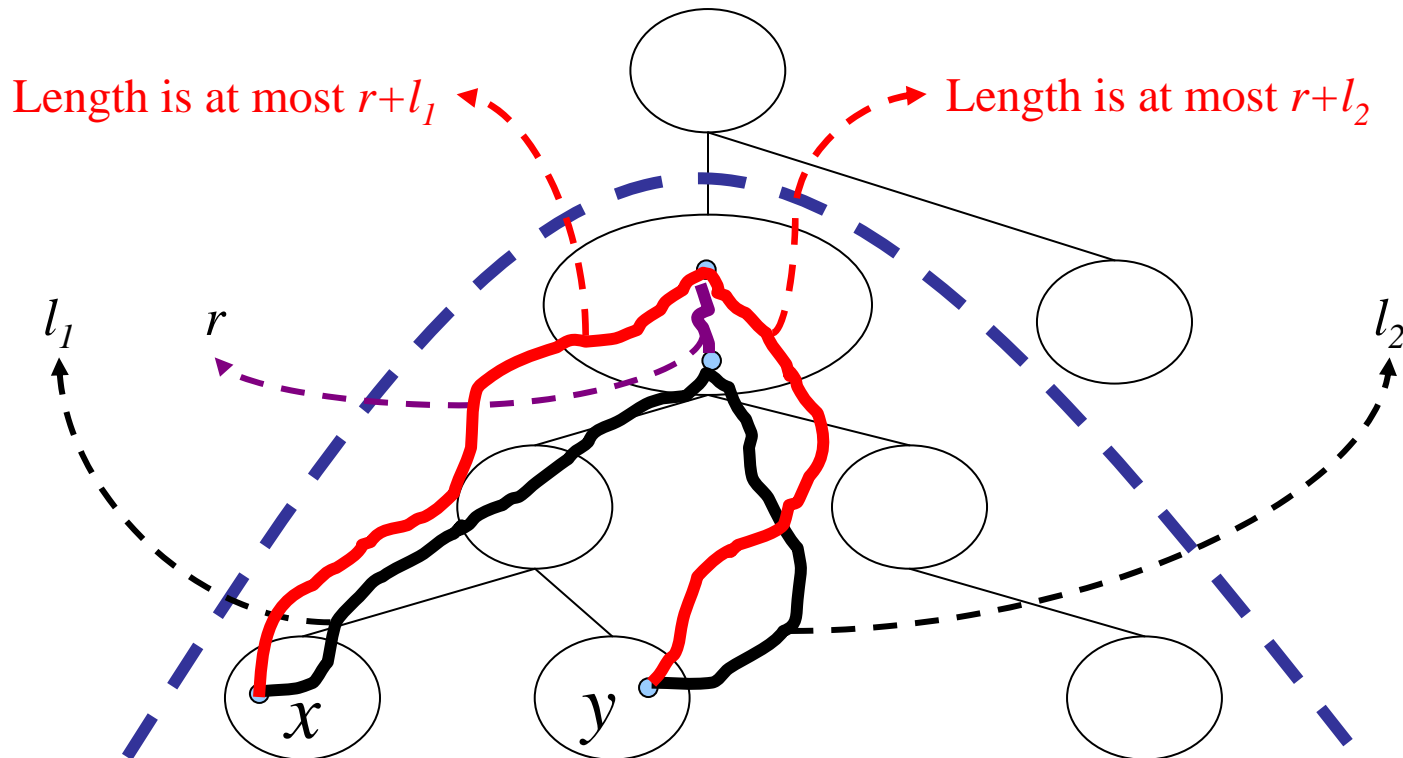
- Construction of *local spanning trees* of the 2nd layer.



- Construction of a *spanning tree* of the 2nd layer.

Main Result

- **Thm.** Given an (α, r) -decomposable graph $G=(V, E)$, a system of $\log_{1/\alpha} n$ collective additive tree $2r$ -spanners of G can be constructed in polynomial time.



Further Results

→ Any (α, r) -decomposable graph $G=(V, E)$ admits an additive $2r$ -spanner with at most $n \log_{1/\alpha} n$ edges which can be constructed in polynomial time.

→ Any (α, r) -decomposable graph $G=(V, E)$ admits a routing scheme of deviation $2r$ and with labels of size $O(\log_{1/\alpha} n \log^2 n / \log \log n)$ bits per vertex. Once computed by the sender in $\log_{1/\alpha} n$ time, headers never change, and the routing decision is made in constant time per vertex.

- The class of c -chordal graphs is $(1/2, \lfloor c/2 \rfloor)$ -decomposable.

→ $\log n$ trees with collective additive stretch factor $2\lfloor c/2 \rfloor$

Further Results

- The class of **chordal graphs** is $(1/2, 1)$ -decomposable.
→ **log n trees with collective additive stretch factor 2**
- The class of **chordal bipartite graphs** is $(1/2, 1)$ -decomp.
→ **log n trees with collective additive stretch factor 2**

(A bipartite graph $G=(X\cup Y, E)$ is *chordal bipartite* if it does not contain any induced cycles of length greater than 4.)

- There are **chordal bipartite graphs** on **$2n$ vertices** for which any **system of collective additive tree 1-spanners** will need to have **at least $\Omega(n)$** spanning trees.
- There are **chordal graphs** on **n vertices** for which any **system of collective additive tree 1-spanners** will need to have **at least $\Omega(\sqrt{n})$** spanning trees.

Open questions and future plans

- Find **best possible trade-off** between number of trees and additive stretch factor for **planar graphs** (currently: $\sqrt{n} \log n$ collective additive tree **0**-spanners).
- Consider the **collective additive tree spanners problem** for other **structured graph families**.
- Complexity of the **collective additive tree spanners problem** for different μ and r on **general graphs** and **special graph classes**.
- More **applications** of ...

Thank You