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Outline

- Motivation by WME
- Goals of GeoSVG
- Usage Scenarios
 - GeoSite alone
 - Cooperation between GeoSVG and other Web sites
- GeoSVG Architecture and Components
- Features of GeoSVG
 - Geometry manipulative authoring support
 - Complete Web orientation
 - Manipulative enhancement by the Web
- Implementation
- Conclusions and Future Work

Motivation

- To provide support for the WME (Web-based Mathematics Education) system
 - Online Geometry manipulative authoring and running
 - Drawing capability for different components of the WME system
 - Lesson page contents composition
 - Assessment question composition
 - Bulletin Board message posting
- Existing DGS (Dynamic Geometry Software) cannot meet all the requirements
 - Geometer's SketchPad (JavaSketchPad), Cabri Geometry II (CabriJava), Cinderella, C.a.R., etc.

Goals of GeoSVG

- GeoSVG authoring environment can be run on the Web via a browser
- A generated manipulative can be directly embedded in a Web page
- A manipulative may contain none or all of the authoring supports
- A manipulative can be interoperable with the enclosing page
- Manipulatives can be easily shared, modified, and reused

- GeoSite alone
 - Authoring manipulative on GeoSite
 - Learning directly from GeoSite
- Cooperation between GeoSVG and other Web sites
 - Adding drawing capability to your Web Site
 - Simple embedding of manipulative from GeoSite into your Web pages
 - Advanced embedding of manipulative from GeoSite to allow interaction between the manipulative and your Web pages

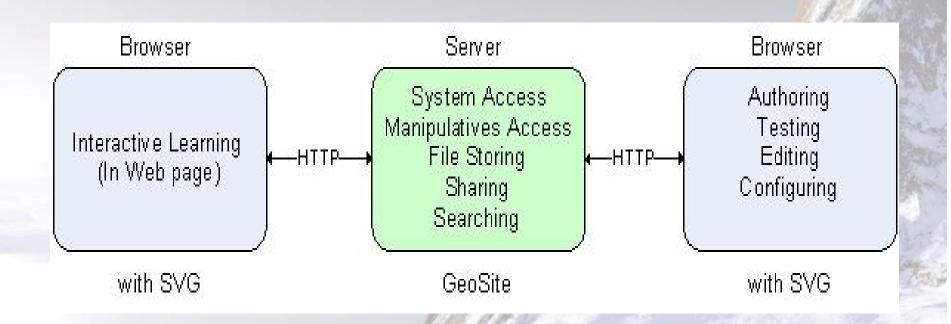
- Adding drawing capability to your site
- Install the GeoSVG library to your Web site
- Include a javascript library GDrawing.js to your pages
- GDrawing interacts with the GeoSVG library and provides several APIs:
 - newDrawing, editDrawing, displayDrawing, replaceDrawing, removeDrawing
- Example: A math bulletin board using the GeoSVG allows users to post text along with interactive drawing.

- Simple embedding of manipulative from GeoSite
- Add this html codes to your Web page:
 <embed

```
src="http://GeoSite-server-name
    /username/path/manipulative name.svg">
type="image/svg+xml" width=".." height=".."/>
```

- Pro: simple
- Con: no interaction between the manipulative and the enclosing page due to security restriction
- An advanced embedding technique will be introduced in the Conclusions and Future Work section

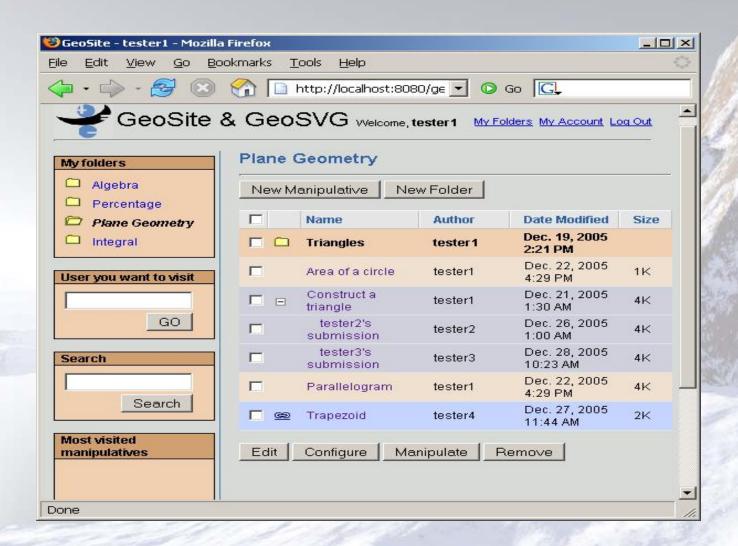
GeoSVG Architecture and Components



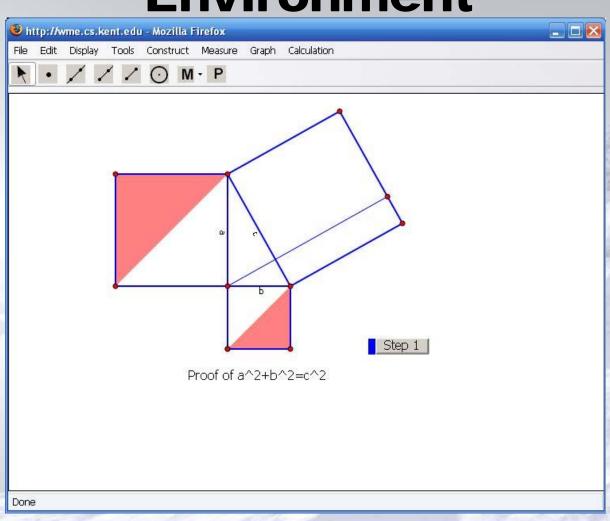
GeoSVG Architecture and Components (cont.)

- The GeoSVG toolkit:
 - a. An SVG-coded *Plane Geometry Engine* for authoring and viewing manipulatives (creating, moving, and animating geometric objects).
 - b. GUI for the authoring environment providing authoring logic, a variety of dialogs assisting authoring, publishing, and communications with the server side.
- The GeoSite (http://wme.cs.kent.edu/geosite/main.html)
 - A Web site that makes the GeoSVG toolkit available as well as stores manipulatives and education pages for access, searching, and sharing.

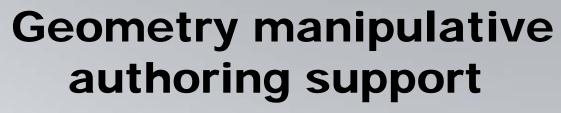
GeoSite



GeoSVG Authoring Environment



- Geometry manipulative authoring support
- Complete Web orientation
- Manipulative enhancement by the Web
 - Configurable GUI for Learning
 - Input and output interface of a manipulative
 - Page composition
 - Submittable manipulative
 - Keywords and search



- Drawing primitives
- Geometric object construction
- Measurement
- Loci and Envelops
- Animation
- Calculation
- Graphing
- Geometric transforms
- Defining Macros
- Defining GUI Operations

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Complete Web Orientation

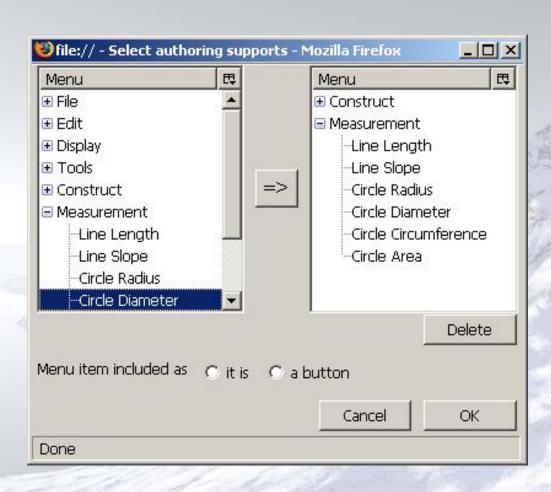
	Non-Web-based DGS System	GeoSVG
Software installation	Per Computer installation required	Use through browser, no installation required for authoring or learning
Manipulative sharing	Difficult because manipulatives are stored on individual computers	Easy because manipulatives are stored and searchable on the Web
Publishing manipulatives	Authors need to include Java applets in Web pages which are then deployed on servers	Saving a manipulative automatically publishes it on the Web
Download speed	Applets are binary, large and slow to download	Files are textual, smaller and can be compressed for fast download
Open Standards	Use proprietary technologies	Use W3C standard Web Technologies
Interoperable with the enclosing page	No	Can be driven by data outside, and output data

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Configurable GUI for Learning

- On the Web, it's possible to present a manipulative in two mode: authoring mode and learning mode
 - Under learning mode, any unnecessary authoring support is removed.
 - The author can decide to include as little or as much as needed authoring supports into the manipulative

Configurable GUI for Learning (cont.)



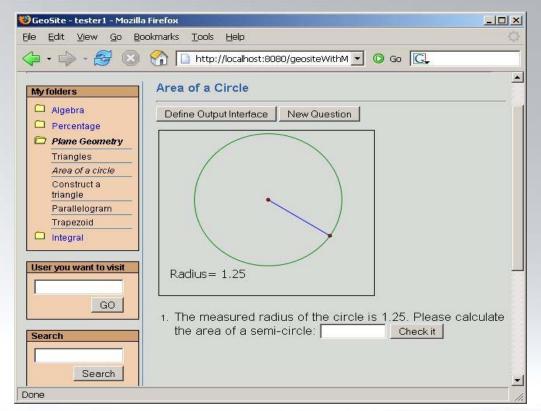
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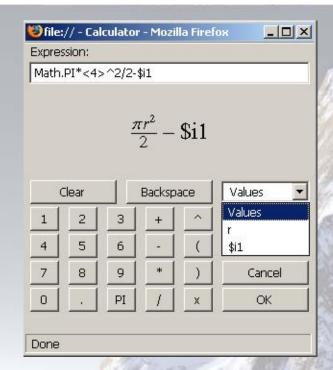
Input and output interface of a manipulative

- Input interface can make sources outside to change a manipulative.
- Output interface defines what measurements in a manipulative can be used outside.
- APIs to access the interface are provided if the manipulative is to be embedded in a page outside the GeoSite
- GeoSite itself also provides GUI to authors to compose education pages that access the manipulative interface (next slide).

Page composition

- A page can embed any number of manipulatives
- Quantities (shown as html text) associated with an expression can be updated instantly
- User input (from html input box) can update manipulatives or quantities instantly
- Html button can invoke the evaluation of an associated expression
- Expressions in terms of manipulative interface, quantities, and user input are created via a dynamic calculator.





Dynamic calculator

Manipulative with question



The measured radius of the circle is \$q1.
Please calculate the area of a semi-circle: \$i1
\$c1

Add Quantity

Add Input Box

Add Check Button

Cancel

OK

Done

Define output interface

Paragraph composition

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Implementation

- Geometry Engine
 - for manipulative rendering and interaction
 - in SVG (Scalable Vector Graphics) from either browser's native support (Firefox or Opera) or plug-in (Adobe SVG Viewer)
- GUI
 - menus, toolbars and a variety of dialogs
 - in XHTML, XUL & XBL (Mozilla specific)
- Math Expressions
 - to be rendered in MathML

Conclusions and Future Work

- Performance of SVG is still not ideal. Fortunately, the support from browsers such as Firefox and Opera is improving.
- More authoring support is under development, and hopefully GeoSVG will eventually be as good as existing DGS systems.
- Cooperation between GeoSVG and other sites such as WME sites is under development and test (next slide).

- Advanced embedding of manipulative from GeoSite
- This part is still under development. The main workflow is:
 - Install the GeoSVG library to your Web site
 - Embed an svg file named view.svg from within the GeoSVG library
 - Retrieve from GeoSite the data describing the manipulative via Web service
 - The GeoSVG library will interpret the data and display the manipulative
 - Security restriction is removed and interaction between the manipulative and the enclosing page is possible now. You can use the manipulative input/output interface APIs.