Table of Contents

Chapter 1  INTRODUCTION
  MULTITUDE OF PROBLEM DOMAINS
  MOTIVATION
  LEARNING OUTCOMES
  PROGRAM AND COMPONENTS
  INTEROPERABILITY OF PROGRAMMING LANGUAGES
  SOFTWARE DEVELOPMENT CYCLE
  CRITERIA FOR A GOOD PROGRAMMING LANGUAGE
  HISTORY OF PROGRAMMING PARADIGMS AND LANGUAGES
  CLASSIFICATION OF LANGUAGES

Chapter 2  BACKGROUND AND FUNDAMENTAL CONCEPTS
  VON NEUMANN MACHINE
  DISCRETE STRUCTURES CONCEPTS
  DATA STRUCTURE CONCEPTS
  ABSTRACT CONCEPTS IN COMPUTATION

Chapter 3  SYNTAX AND SEMANTICS
  INTRODUCTION TO SYNTAX AND SEMANTICS
  GRAMMARS
  SYNTAX DIAGRAMS
  VALIDATING SENTENCE STRUCTURE
  SEMANTICS

Chapter 4  ABSTRACTIONS IN PROGRAMS AND INFORMATION EXCHANGE
  DATA ABSTRACTIONS
  CONTROL ABSTRACTIONS
  INFORMATION EXCHANGE
  PARAMETER PASSING
  SIDE EFFECTS
  EXCEPTION HANDLING
Chapter 5 IMPLEMENTATION MODELS FOR IMPERATIVE LANGUAGES

ABSTRACT COMPUTING MACHINE
TRANSLATING CONTROL ABSTRACTIONS
STATIC ALLOCATION
HYBRID ALLOCATION
IMPLEMENTING PARAMETER PASSING
LOW-LEVEL BEHAVIOR OF RECURSIVE PROCEDURES
IMPLEMENTING EXCEPTION HANDLER

Chapter 6 DYNAMIC MEMORY MANAGEMENT

HEAP ORGANIZATION
ALLOCATION OF DYNAMIC DATA OBJECTS
DEALLOCATION OF DYNAMIC DATA OBJECTS
FRAGMENTATION
GARBAGE COLLECTION—RECYCLING HEAP MEMORY
START-AND-STOP GARBAGE COLLECTION
INCREMENTAL GARBAGE COLLECTION
CONTINUOUS REFERENCE-COUNT GARBAGE COLLECTION
CONCURRENT GARBAGE COLLECTION
ISSUES IN GARBAGE COLLECTION

Chapter 7 TYPE THEORY

ADVANTAGES OF TYPE DECLARATION
NOTION OF TYPE
SET OPERATIONS AND STRUCTURED TYPES
LIMITATIONS OF TYPE THEORY
POLYMORPHISM
TYPE SYSTEM IN MODERN PROGRAMMING LANGUAGES
TYPE EQUIVALENCE
IMPLEMENTATION OF TYPES
Chapter 8  CONCURRENT PROGRAMMING PARADIGM

CONCURRENT EXECUTION AND ABSTRACTIONS
PROGRAM DEPENDENCY AND AUTOMATIC PARALLELIZATION
TASK AND DATA PARALLELISM
DISTRIBUTED COMPUTING
COMMUNICATING SEQUENTIAL PROCESSES
MEMORY MODELS FOR CONCURRENCY
CONCURRENT PROGRAMMING CONSTRUCTS
CASE STUDY

Chapter 9  FUNCTIONAL PROGRAMMING PARADIGM

EXPRESSIONS
EVALUATION OF λ-EXPRESSIONS
FPS—FUNCTIONAL PROGRAMMING SYSTEMS
ABSTRACTIONS AND PROGRAMMING
IMPLEMENTATION MODELS FOR FUNCTIONAL LANGUAGES
INTEGRATION WITH OTHER PROGRAMMING PARADIGMS

Chapter 10  LOGIC PROGRAMMING PARADIGM

LOGIC PROGRAMMING FUNDAMENTALS
ABSTRACT IMPLEMENTATION MODEL
PROGRAMMING USING PROLOG
EXTENDING LOGIC PROGRAMMING PARADIGM
INTEGRATION WITH OTHER PARADIGMS

Chapter 11  OBJECT-ORIENTED PROGRAMMING PARADIGM

CLASSES AND OBJECTS
CLASS HIERARCHY AND INHERITANCE
VISIBILITY AND INFORMATION EXCHANGE
POLYMORPHISM AND TYPE CONVERSION
CASE STUDIES
IMPLEMENTATION OF OBJECT-ORIENTED LANGUAGES
DISTRIBUTED OBJECT-ORIENTED MODELS