

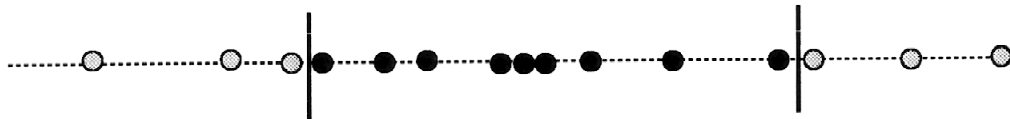
Robust Mean Estimation

- $d = 1$: remove αn points from each side. Determine the mean

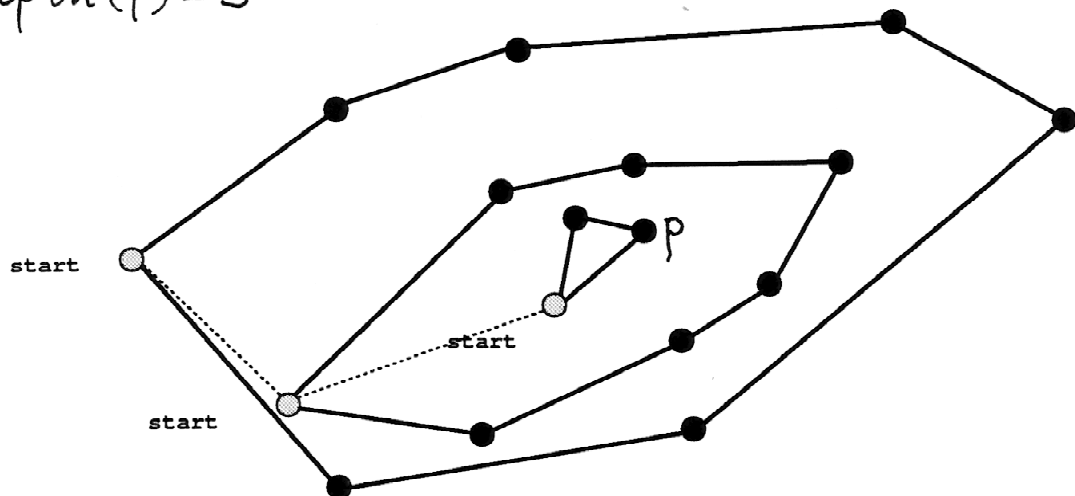
$$T = \frac{\sum_{i=\alpha n}^{(1-\alpha)n} x_i}{(1-2\alpha)n}$$

- $d = 2$: remove $2\alpha n$ points from outermost layers (one by one).

- Trivial algorithm $O(n^2 \log n)$
- Jarvis march $O(n^2)$
- Overmars and van Leeuwen algorithm $O(n(\log n)^2)$
- Optimal algorithm exists $\Theta(n \log n)$



$\text{depth}(p) = 3$

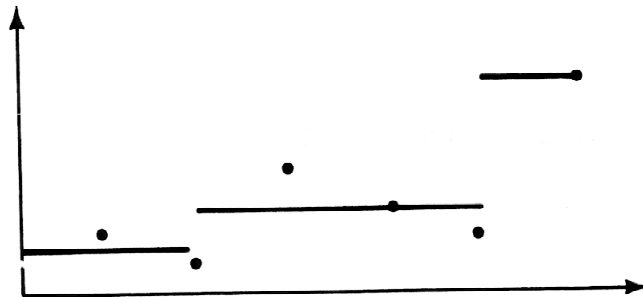


Isotonic regression



An isotone function (not best) approximating a finite point set.

$$\|f - f^*\| \rightarrow \min$$



A best isotone fit is a step function. The number of steps and the points at which they break must both be determined.

Isotonic Regression

- **Given:** n points $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ in the plane.
- **Find:** a non-decreasing step-function f minimizing

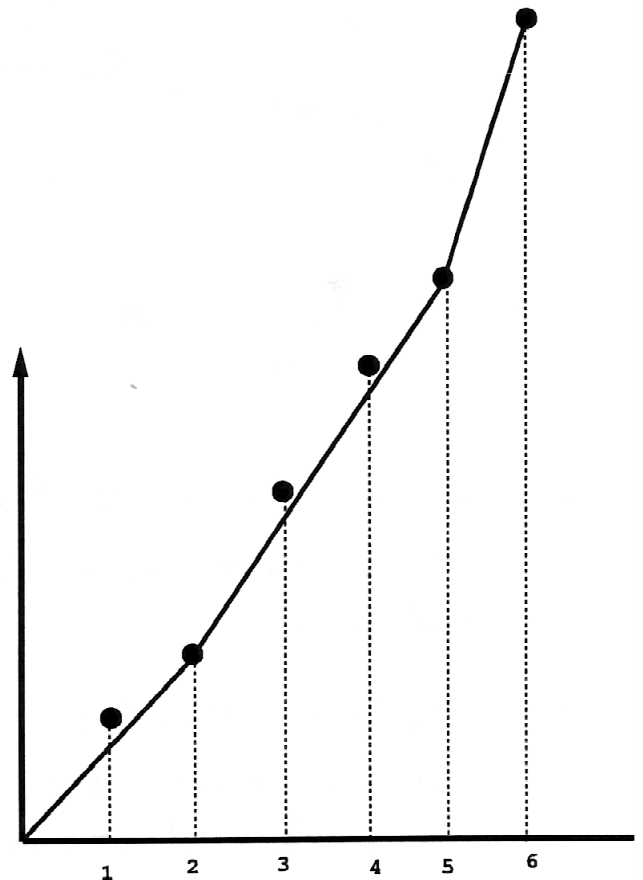
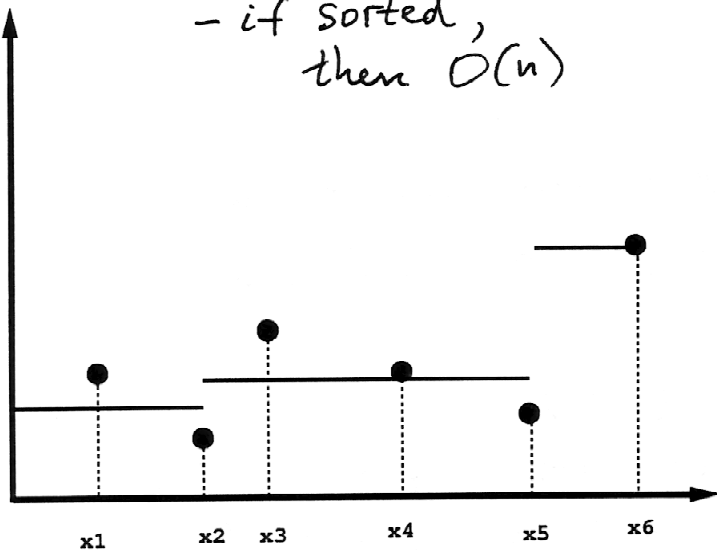
$$\sum_{i=1}^n (y_i - f(x_i))^2$$

- Jumps occur at $x_1, x_2, \dots, x_n$ only.
- Assume consecutive jumps at x_i and x_k , $i < k$. Then $f(x_p) = (\sum_{l=i}^{k-1} y_l) / (k - i)$.
- The slope of the tangent to the convex hull under p_i is the value of $f(x_i)$.

$$p_0 = (0, 0);$$

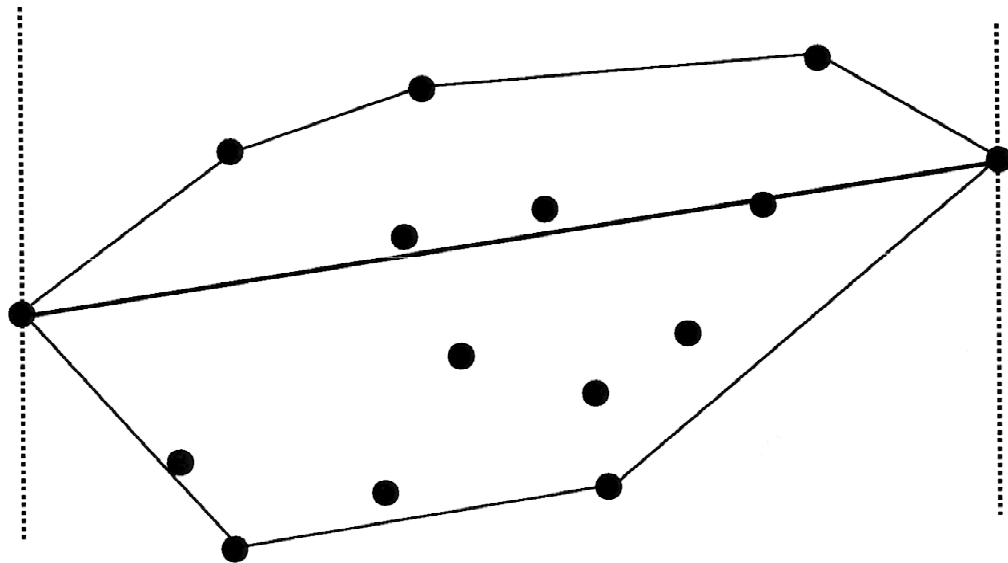
$$p_j = (j, \sum_{i=1}^j y_i)$$

- $f(x)$ in $O(n \log n)$
 - if sorted,
 then $O(n)$

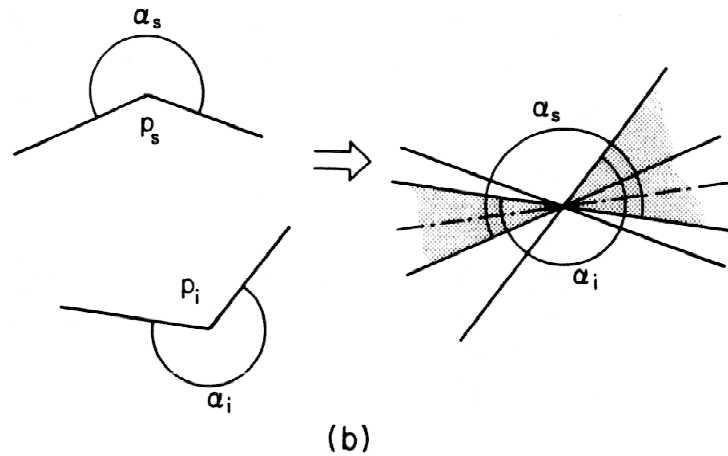
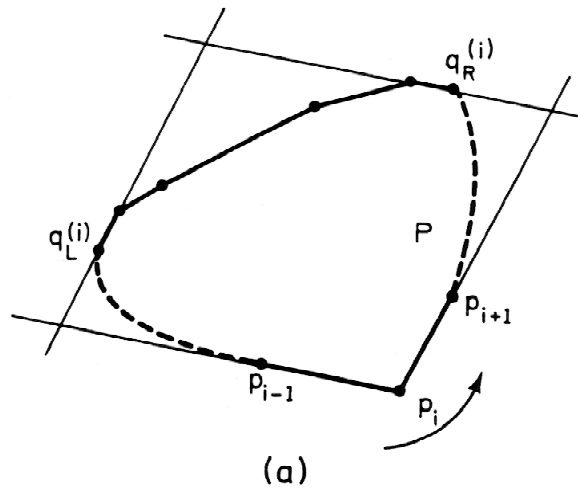


Diameter of a Point Set

- **Given:** n points in the plane.
- **Find:** Pair of points farthest apart.
- Diameter of a point sets is equal to the diameter of its convex hull.
- Distance between extreme points of a convex set is greatest between parallel supporting lines.



- We need to solve this problem many times in the minimum diameter k -clustering problem
- Yaglom-Boltyanskii (1961)
-The diameter of a convex figure is the greatest distance between parallel lines of support.



Characterization of antipodal pairs. The intersection of α_i and α_s is a pair of planar wedges sharing their vertex.

- a pair of points that does admit parallel supporting lines is called antipodal.

Code and Example

procedure ANTIPODAL PAIRS

1. **begin** $p := p_N$;
2. $q := \text{NEXT}[p]$;
3. **while** ($\text{Area}(p, \text{NEXT}[p], \text{NEXT}[q]) > \text{Area}(p, \text{NEXT}[p], q)$) **do**
 $q := \text{NEXT}[q]$;
 (*march on P until you reach the first vertex farthest from p *)
 $\text{NEXT}[p] := q$;
4. $q_0 := q$;
5. **while** ($q \neq p_0$) **do**
6. $\text{begin } p := \text{NEXT}[p]$;
7. $\text{print } (p, q)$;
8. **while** ($\text{Area}(p, \text{NEXT}[p], \text{NEXT}[q]) > \text{Area}(p, \text{NEXT}[p], q)$) **do**
 $\text{NEXT}[p] := \text{NEXT}[q]$;
9. $\text{begin } q := \text{NEXT}[q]$;
10. **if** ($(p, q) \neq (q_0, p_0)$) **then** $\text{print } (p, q)$
11. **end**;
12. **if** ($\text{Area}(p, \text{NEXT}[p], \text{NEXT}[q]) = \text{Area}(p, \text{NEXT}[p], q)$) **then**
 $\text{if } ((p, q) \neq (q_0, p_N))$ **then** $\text{print } (p, \text{NEXT}[q])$
 (*handling of parallel edges*)
end
- end.**

p q		Print Step
p_9	p_0	1
p_0	p_1	2
p_1	p_2	3
p_2	p_3	3
p_3	p_4	3
p_4	p_5	3
p_5	p_6	6
p_6	$(p_1 p_5)$	7
p_1	$(p_1 p_5)$	6
p_6	$(p_1 p_6)$	10
p_1	$(p_1 p_7)$	12
p_2	$(p_2 p_6)$	7
p_7	$(p_2 p_7)$	10
p_8	$(p_2 p_8)$	9
p_9	$(p_2 p_9)$	10
p_3	$(p_3 p_9)$	6
p_4	$(p_4 p_9)$	7
p_5	$(p_5 p_9)$	7
p_0		9

While Loop

Diameter of a Point Set - Lower Bound

- **Given:** Two sets $A = \{a_1, \dots, a_n\}$ and $B = \{b_1, \dots, b_n\}$ of n real numbers.
- Deciding whether $A \cap B = \emptyset$ requires $\Theta(n \log n)$ time.
- Consider a circle C with center in the origin. Map each number a_i to the intersection point of the line $y = a_i x$ with C (in the first quadrant). Map each number b_i to the intersection point of the line $y = b_i x$ with C (in the third quadrant).
- Let S denote the set of $2n$ points.
- $A \cap B = \emptyset$ iff $\text{diam}(S) = \text{diam}(C)$.

