

Network Flow Spanners*

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Abstract. In this paper, motivated by applications of ordinary (distance) spanners in communication networks and to address such issues as bandwidth constraints on network links, link failures, network survivability, etc., we introduce a new notion of *flow spanner*, where one seeks a spanning subgraph $H = (V, E')$ of a graph $G = (V, E)$ which provides a “good” approximation of the source-sink flows in G . We formulate several variants of this problem and investigate their complexities. Special attention is given to the version where H is required to be a tree.

Keywords: Network design, maximum flow preservation, spanners, spanning trees, approximation algorithms, NP-completeness.

1 Introduction

Given a graph $G = (V, E)$, a spanning subgraph $H = (V, E')$ of G is called a *spanner* if H provides a “good” approximation of the distances in G . More formally, for $t \geq 1$, H is called a *t-spanner* of G [9, 30, 29] if $d_H(u, v) \leq t \cdot d_G(u, v)$ for all $u, v \in V$, where $d_G(u, v)$ is the distance in G between u and v . Sparse spanners (where $|E'| = O(|V|)$) have applications in various areas; especially, in distributed systems and communication networks. In [30], close relationships were established between the quality of spanners (in terms of stretch factor t and the number of spanner edges $|E'|$), and the time and communication complexities of any synchronizer for the network based on this spanner. Sparse spanners are also very useful in message routing in communication networks; in order to maintain succinct routing tables, efficient routing schemes can use only the edges of a sparse spanner [31]. It is known that the problem of determining, for a given graph G and two integers $t, m \geq 1$, whether G has a t -spanner with m or fewer edges, is NP-complete (see [29]).

The sparsest spanners are tree spanners. Tree spanners occur in biology [2], and as it was shown in [28], they can be used as models for broadcast operations. Tree t -spanners were considered in [6]. It was shown that, for a given graph G , the problem to decide whether G has a spanning tree T such that $d_T(u, v) \leq t \cdot d_G(u, v)$ for all $u, v \in V$ is NP-complete for any fixed $t \geq 4$ and is linearly solvable for $t = 1, 2$. For more information on spanners consult [1, 3–7, 9, 12, 13, 15, 26, 28–31, 33, 34].

In this paper, motivated by applications of spanners in communication networks and to address such issues as bandwidth constraints on network links, link failures, network survivability, etc., we introduce a new notion of *flow spanner*, where one seeks a spanning subgraph $H = (V, E')$ of a graph G which provides a “good” approximation of the source-sink flows in G . We formulate several variants of this problem and investigate their complexities. In this preliminary investigation, special attention is given to the version where H is required to be a tree.

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2 Problem Formulations and Results

A *network* is a 4-tuple $N = (V, E, c, p)$ where $G = (V, E)$ is a connected, finite, and simple graph, $c(e)$ are nonnegative edge *capacities*, and $p(e)$ are nonnegative edge *prices*. We assume that graph G is undirected in this paper, although similar notions can be defined for directed graphs as well. In this case, $c(e)$ indicates the maximum amount of flow edge $e = (v, u)$ can carry (in either v to u direction or in u to v direction), $p(e)$ is the cost that the edge will incur if it carries a non-zero flow. Given a source s and a sink t in G , an (s, t) -*flow* is a function f defined over the edges that satisfies capacity constraints, for every edge, and conservation constraints, for every vertex, except the source and the sink. The net flow that enters the sink t is called the (s, t) -*flow*. Denote by $F_G(s, t)$ the *maximum* (s, t) -*flow* in G . Note that, since G is undirected, $f(v, u) = -f(u, v)$ for any edge $e = (v, u) \in E$ and $F_G(x, y) = F_G(y, x)$ for any two vertices (source and sink) x and y (by reversing the flow on each edge).

Let $H = (V, E')$ be a subgraph of G , where $E' \subseteq E$. For any two vertices $u, v \in V(G)$, define *flow-stretch*(u, v) = $\frac{F_G(u, v)}{F_H(u, v)}$ to be the *flow-stretch factor* between u and v . Define the *flow-stretch factor* of H as

$$fs_H = \max\{\text{flow-stretch}(u, v) \mid \forall u, v \in V(G)\}.$$

When the context is clear, the subscript H will be omitted.

Similarly, define the *average flow-stretch factor* of the subgraph H as follows

$$afs_H = \frac{2}{n(n-1)} \sum_{u, v \in V} \frac{F_G(u, v)}{F_H(u, v)}.$$

The general problem, we are interested in, is to find a *light flow-spanner* H of G , that is a spanning subgraph H such that fs_H (or afs_H) is as small as possible and at the same time the total cost of the spanner, namely

$$\mathcal{P}(H) = \sum_{e \in E'} p(e),$$

is as low as possible. The following is the decision version of this problem.

Problem: Light Flow-Spanner

Instance: An undirected graph $G = (V, E)$, non-negative edge capacities $c(e)$, non-negative edge costs $p(e)$, $e \in E(G)$, and two positive numbers t and B .

Output: A light flow-spanner $H = (V, E')$ of G with flow-stretch factor $fs_H \leq t$ and total cost $\mathcal{P}(H) \leq B$, or "there is no such spanner".

We distinguish also few special variants of this problem.

Problem: Sparse Flow-Spanner

Instance: An undirected graph $G = (V, E)$, non-negative edge capacities $c(e)$, unit edge costs $p(e) = 1$, $e \in E(G)$, and two positive numbers t and B .

Output: A sparse flow-spanner $H = (V, E')$ of G with flow-stretch factor $fs_H \leq t$ and $\mathcal{P}(H) = |E'| \leq B$, or "there is no such spanner".

Problem: Sparse Edge-Connectivity-Spanner

Instance: An undirected graph $G = (V, E)$, unit edge capacities $c(e) = 1$, unit edge costs $p(e) = 1$, $e \in E(G)$, and two positive numbers t and B .

Output: A sparse flow-spanner $H = (V, E')$ of G with flow-stretch factor $fs_H \leq t$ and $\mathcal{P}(H) = |E'| \leq B$, or "there is no such spanner".

Note that here, the maximum (s, t) -flow in H is actually the maximum number of edge-disjoint (s, t) -paths in H , i.e., the edge-connectivity of s and t in H . Thus, this problem is named the *Sparse Edge-Connectivity-Spanner* problem. Spanning subgraph H provides a "good" approximation of the vertex-to-vertex edge-connectivities in G . The following is the version of this Edge-Connectivity Spanner problem with arbitrary costs on edges.

Problem: Light Edge-Connectivity-Spanner

Instance: An undirected graph $G = (V, E)$, unit edge capacities $c(e) = 1$, arbitrary non-negative edge costs $p(e)$, $e \in E(G)$, and two positive numbers t and B .

Output: A light flow-spanner $H = (V, E')$ of G with flow-stretch factor $fs_H \leq t$ and total cost $\mathcal{P}(H) \leq B$, or "there is no such spanner".

In Section 4, using a reduction from the 3-dimensional matching problem, we show that the Sparse Edge-Connectivity-Spanner problem is NP-complete, implying that all other three problems, defined above, are NP-complete as well.

Replacing in all four formulations " $fs_H \leq t$ " with " $afs_H \leq t$ ", we obtain four more variations of the problem: *Light Average Flow-Spanner*, *Sparse Average Flow-Spanner*, *Sparse Average Edge-Connectivity-Spanner* and *Light Average Edge-Connectivity-Spanner*, respectively. These four problems are topics of our current investigations.

In Section 5, we investigate two simpler variants of the problem: *Tree Flow-Spanner* and *Light Tree Flow-Spanner* problems.

Problem: Tree Flow-Spanner

Instance: An undirected graph $G = (V, E)$, non-negative edge capacities $c(e)$, $e \in E(G)$, and a positive number t .

Output: A *tree t-flow-spanner* $T = (V, E')$ of G , that is a spanning tree T of G with flow-stretch factor $fs_T \leq t$, or "there is no such tree spanner".

Problem: Light Tree Flow-Spanner

Instance: An undirected graph $G = (V, E)$, non-negative edge capacities $c(e)$, non-negative edge costs $p(e)$, $e \in E(G)$, and two positive numbers t and B .

Output: A *light tree t-flow-spanner* $T = (V, E')$ of G , that is a spanning tree T of G with flow-stretch factor $fs_T \leq t$ and total cost $\mathcal{P}(T) \leq B$, or "there is no such tree spanner".

In a similar way one can define also the *Tree Average Flow-Spanner* and *Light Tree Average Flow-Spanner* problems. Notice that our tree t-flow-spanners are different from the well-known *Gomory-Hu trees* [21]. A Gomory-Hu tree gives a nice structure for representing in a compact way all s - t maximum flows of an undirected graph, but it is not necessarily a spanning tree of the graph.

We show that the Tree Flow-Spanner problem has easy polynomial time solution while the Light Tree Flow-Spanner problem is NP-complete. In Section 6, we propose some approximation algorithms for the Light Tree Flow-Spanner problem.

3 Related Work

In [18], a network design problem, called *smallest k -edge connected spanning subgraph problem* (smallest k -ECSS problem) is considered, which is close to our Sparse Edge-Connectivity–Spanner problem. In that problem, given a graph G along with an integer k , one seeks a spanning subgraph H of G that is k -edge-connected and contains the fewest possible number of edges. The problem is known to be MAX SNP-hard [16], and the authors of [18] give a polynomial time algorithm with approximation ratio $1 + 2/k$ (see also [8] for an earlier approximation result). It is interesting to note that a sparse k -edge-connected spanning subgraph (with $O(k|V|)$ edges) of a k -edge-connected graph can be found in linear time [27]. In our Sparse Edge-Connectivity–Spanner problem, instead of trying to guarantee the k -edge-connectedness in H for all vertex pairs, we try to closely approximate by H the original (in G) levels of edge-connectivities.

Paper [20] deals with the *survivable network design problem (SNDP)* which can be considered as a generalization of our Light Edge-Connectivity–Spanner problem. In SNDP, we are given an undirected graph $G = (V, E)$, a non-negative cost $p(e)$ for every edge $e \in E$ and a non-negative connectivity requirement r_{ij} for every (unordered) pair of vertices i, j . One needs to find a minimum-cost subgraph in which each pair of vertices i, j is joined by at least r_{ij} edge-disjoint paths. The problem is NP-complete since the Steiner Tree Problem is a special case, and [17, 19, 20, 23, 24, 35] give different approximate solutions to the problem. The best approximation algorithm known is a 2-approximation algorithm due to Jain [23]. This algorithm improved upon a primal-dual $2\mathcal{H}(k)$ -approximation algorithm for SNDP of Goemans et al. [19], where $k = \max_{i,j} r_{ij}$ and $\mathcal{H}(k) = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{k}$. By setting $r_{ij} := \lceil F_G(i, j)/t \rceil$ for each pair of vertices i, j , our Light Edge-Connectivity–Spanner problem (with given flow–stretch factor t) can be reduced to SNDP.

Another related problem, which deals with the maximum flow, is investigated in [14, 25]. In that problem, called *MaxFlowFixedCost*, given a graph $G = (V, E)$ with non-negative capacities $c(e)$ and non-negative costs $p(e)$ for each edge $e \in E$, a source s and a sink t , and a positive number B , one must find an edge subset $E' \subseteq E$ of total cost $\sum_{e \in E'} p(e) \leq B$, such that in spanning graph $H = (V, E')$ of G the flow from s to t is maximized. Paper [14] shows that this problem, even with uniform edge-prices, does not admit a $2^{\log^{1-\epsilon} n}$ -ratio approximation for any constant $\epsilon > 0$ unless $NP \subseteq DTIME(n^{\text{polylog } n})$. In [25], a polynomial time F^* -approximation algorithm for the problem is presented, where F^* denotes the maximum total flow. In our Sparse Flow–Spanner problem we require from spanning subgraph H to approximate maximum flows for all vertex pairs simultaneously.

To the best of our knowledge our spanner-like all-pairs problem formulations are new.

4 Hardness of the Flow–Spanner Problems

This section is devoted to the proof of the NP-completeness of the Sparse Edge-Connectivity–Spanner problem and other Flow–Spanner problems.

Theorem 1. *Sparse Edge-Connectivity–Spanner problem is NP-complete.*

Proof. It is obvious that the problem is in NP. To prove its NP-hardness, we will reduce the 3-dimensional matching (3DM) problem to this one, by extending a reduction idea from [17].

Let $M \subseteq W \times X \times Y$ be an instance of 3DM, with $|M| = p$ and $W = \{w_i | i = 1, 2, \dots, q\}$, $X = \{x_i | i = 1, \dots, q\}$ and $Y = \{y_i | i = 1, \dots, q\}$ (note that the sets W, X, Y are pairwise disjoint). One needs to check if M contains a matching, that is, a subset $M' \subseteq M$ such that $|M'| = q$ and no two triples of M' share a common element from $W \cup X \cup Y$.

Define $Deg(a)$ to be the number of triples in M that contain a , $a \in W \cup X \cup Y$. We construct a graph $G = (V, E)$ as follows (see Fig. 1). For each triple $(w_i, x_j, y_k) \in M$, there are four corresponding vertices $a_{ijk}, \bar{a}_{ijk}, d_{ijk}$ and \bar{d}_{ijk} in V . d_{ijk} and \bar{d}_{ijk} are called *dummy vertices*. Denote

$$D := \{d_{ijk} | (w_i, x_j, y_k) \in M\}, \quad \bar{D} := \{\bar{d}_{ijk} | (w_i, x_j, y_k) \in M\},$$

$$A := \{a_{ijk} | (w_i, x_j, y_k) \in M\}, \quad \bar{A} := \{\bar{a}_{ijk} | (w_i, x_j, y_k) \in M\}.$$

Additionally, for each $a \in X \cup Y$, we define a vertex a and $2Deg(a) - 1$ dummy vertices $d_1(a), \dots, d_{2Deg(a)-1}(a)$ of a . For each $w_i \in W$, we define a vertex w_i and $4Deg(w_i) - 3$ dummy vertices $d_1(w_i), \dots, d_{4Deg(w_i)-3}(w_i)$ of w_i . There is an extra vertex v in V . Let N_d be the dummy vertices (note that $D, \bar{D} \subset N_d$). The vertex set V of G is

$$V = \{v\} \cup W \cup X \cup Y \cup A \cup \bar{A} \cup N_d.$$

For each dummy vertex $d_i(a) \in N_d$ ($a \in W \cup X \cup Y$) put $(a, d_i(a)), (v, d_i(a))$ into E_d . Also put $(w_i, d_{ijk}), (d_{ijk}, a_{ijk}), (w_i, \bar{d}_{ijk}), (\bar{d}_{ijk}, \bar{a}_{ijk})$ into E_d . Now, the edge set E of G is

$$E = E_d \cup \{(a_{ijk}, \bar{a}_{ijk}), (a_{ijk}, x_j), (\bar{a}_{ijk}, y_k) | (w_i, x_j, y_k) \in M\}.$$

This completes the description of $G = (V, E)$. Clearly, each dummy vertex has exactly two neighbors in G , and each vertex of $A \cup \bar{A}$ has exactly 3 neighbors in G . Also, each vertex w_i has $4Deg(w_i) - 3 + 2Deg(w_i) = 6Deg(w_i) - 3$ neighbors in G , each vertex $a \in X \cup Y$ has $2Deg(a) - 1 + Deg(a) = 3Deg(a) - 1$ neighbors in G .

Set $t = 3/2$ and $B = |E_d| + p + q$. We claim that M contains a matching M' if and only if G has a flow-spanner $H = (V, E')$ with flow-stretch factor $\leq t$ and B edges.

Suppose M contains a matching M' . Add E_d to E' . For each triple $(w_i, x_j, y_k) \in M'$, put $(a_{ijk}, x_j), (\bar{a}_{ijk}, y_k)$ into E' . Since $|M'| = q$, the number of edges added to E' is $2q$. For each triple $(w_i, x_j, y_k) \in M \setminus M'$, put (a_{ijk}, \bar{a}_{ijk}) into E' . This will add $p - q$ edges into E' . Therefore E' contains $|E_d| + 2q + (p - q) = |E_d| + p + q$ edges. It is easy also to show that $f_{sH} \leq 3/2$, i.e., for any two vertices $s, t \in V(G)$, $flow_stretch(s, t)$ is at most $3/2$ (the technical details can be found in the extended version of this paper [11]).

Assume now that G has a flow-spanner $H = (V, E')$ with flow-stretch factor $\leq 3/2$ and with $B = |E_d| + p + q$ edges. First notice that E_d must be a subset of E' (otherwise, the flow-stretch factor of H is at least 2, contradicting our assumption). It is rather straightforward also to show that, for any vertex $u \in V' := X \cup Y \cup A \cup \bar{A}$, at least one edge $e \in E' \setminus E_d$ must be incident on u (the technical details can be found in the extended version of this paper [11]). Now, since $|V'| = 2p + 2q$ and there are $p + q$ edges in $E' \setminus E_d$, we conclude that, for each vertex $u \in V'$, exactly one edge from $E' \setminus E_d$ incident on it. Consequently, each x_j will have one edge (x_j, a_{ijk}) from $E' \setminus E_d$ incident on it. Hence, (a_{ijk}, \bar{a}_{ijk}) is not in E' , and thus (\bar{a}_{ijk}, y_k) must be in E' . No other edge in $E' \setminus E_d$ will be incident on y_k . Therefore, for each x_j , the corresponding triple (w_i, x_j, y_k) can be put in matching M' . The remaining $p - q$ edges in $E' \setminus E_d$ will be of the

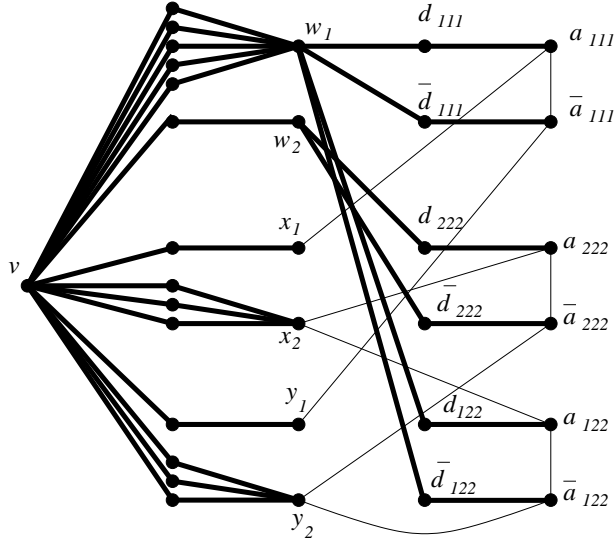


Fig. 1. Graph created according to 3DM instance: $M = \{(w_1, x_1, y_1), (w_2, x_2, y_2), (w_1, x_2, y_2)\}$, $W = (w_1, w_2)$, $X = (x_1, x_2)$ and $Y = (y_1, y_2)$. The edges from E_d are shown in bold.

form (a_{ijk}, \bar{a}_{ijk}) , and thus contribute nothing to the matching. This shows that M contains a matching M' , completing the proof of the theorem. \square

This theorem immediately implies the following corollary.

Corollary 1. *The Light Flow–Spanner, the Sparse Flow–Spanner and the Light Edge-Connectivity–Spanner problems are NP-complete.*

5 Tree Flow–Spanners

In this section, we show that the Light Tree Flow–Spanner problem is NP-complete while the Tree Flow–Spanner problem can be solved efficiently by any Maximum Spanning Tree algorithm.

Theorem 2. *The Light Tree Flow–Spanner problem is NP-complete.*

Proof. The problem is obviously in NP. One can non-deterministically choose a spanning tree and test in polynomial time whether it satisfies the cost and the flow–stretch bounds. To prove its NP-hardness, we will reduce the 3SAT problem to this one.

Let x_i be a variable in the 3SAT instance. Without loss of generality, assume that the 3SAT instance does not have clause of type $(x_i \vee \bar{x}_i \vee x_j)$ (note j may be equal to i). Since such a clause is always true, no matter what value x_i gets, it can be eliminated without affecting the satisfiability.

From a 3SAT instance one can construct a graph $G = (V, E)$ as follows. Let x_1, x_2, \dots, x_n be the variables and C_1, \dots, C_q be the clauses of 3SAT. Let k_i be the number of clauses containing either literal x_i or literal \bar{x}_i . Create a ladder in G on $2k_i$ vertices for each variable x_i in the following way. Create vertices $V(x_i) = \{x_i^1, x_i^2, \dots, x_i^{k_i}\}$ and $\bar{V}(x_i) = \{\bar{x}_i^1, \dots, \bar{x}_i^{k_i}\}$. All these vertices are called *variable vertices*. Put an edge (x_i^l, \bar{x}_i^l) into $E(G)$, for $1 \leq l \leq k_i$. Set $p(x_i^l, \bar{x}_i^l) =$

$c(x_i^l, \bar{x}_i^l) = 1$. For each integer l , where $1 \leq l < k_i$, put (x_i^l, x_i^{l+1}) and $(\bar{x}_i^l, \bar{x}_i^{l+1})$ into $E(G)$ and set their prices and capacities to 2.

For each clause C_j , create a *clause vertex* C_j in G . At the beginning, mark all variable vertices as “free”. Do the following for $j = 1, 2, \dots, q$ (in this order). If x_i (or \bar{x}_i) is in C_j , then find the smallest integer l such that x_i^l (or \bar{x}_i^l) is “free” and put (C_j, x_i^l) ((C_j, \bar{x}_i^l) , respectively) into $E(G)$. Mark x_i^l and \bar{x}_i^l as “busy”. Set $c(C_j, x_i^l) = p(C_j, x_i^l) = 3$ (respectively, $c(C_j, \bar{x}_i^l) = p(C_j, \bar{x}_i^l) = 3$).

Graph G has also one extra vertex v . For each variable x_i , put edges (v, x_i^1) and (v, \bar{x}_i^1) into $E(G)$. Set their prices and capacities to 2. This completes the description of G . Obviously, the transformation can be done in polynomial time.

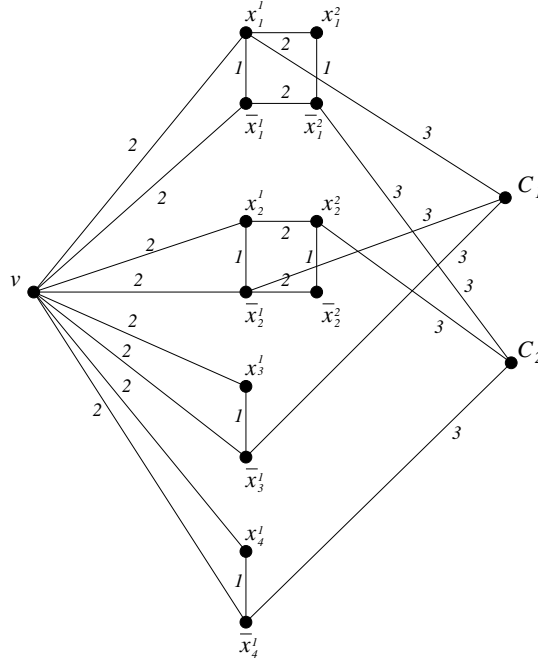


Fig. 2. Graph created from expression $(x_1 \vee \bar{x}_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_4)$.

It will be convenient to use the following notions. For each variable x_i , let H_i be the subgraph of G induced by vertices $\{v, x_i^1, \dots, x_i^{k_i}, \bar{x}_i^1, \dots, \bar{x}_i^{k_i}\}$. Name all the edges with capacity 2 *assignment edges*, the edges with capacity 1 *connection edges* and the edges with capacity 3 *consistent edges*. The path $(v, x_i^1, x_i^2, \dots, x_i^{k_i})$ is called *positive path* of H_i and the path $(v, \bar{x}_i^1, \dots, \bar{x}_i^{k_i})$ is called *negative path* of H_i .

Let $N = k_1 + k_2 + \dots + k_n$. Set $B = 3N + 3q$ and $f_{sT} = 8$. We will show that the 3SAT is satisfiable if and only if the graph G has a tree flow–spanner with total cost less than or equal to B and flow–stretch factor at most 8.

Assume 3SAT is satisfiable. A tree flow–spanner T can be formed as follows. Put all the connection edges into T . For each variable x_i , if it is true, put all the edges in the positive path of H_i into $E(T)$, otherwise, put the edges in the negative path of H_i into $E(T)$. For each clause vertex C_j , identify one of its literals x_i (\bar{x}_i) which is true and put (C_j, x_i^l) ((C_j, \bar{x}_i^l)) into $E(T)$. Clearly, the number of connection edges put into $E(T)$ is $k_1 + k_2 + \dots + k_n = N$. For each H_i ,

the number of assignment edges added into $E(T)$ is k_i . Hence, the total number of assignment edges added into $E(T)$ is $k_1 + \dots + k_n = N$. The number of consistent edges added into $E(T)$ is q . From the above, one concludes that the total cost of T is $1 \times N + 2 \times N + 3 \times q = 3N + 3q = B$. Now, we need to show that for any two vertices $s, t \in V(G)$, $flow_stretch(s, t)$ is at most 8. We distinguish between 3 cases.

Case 1: At least one of $\{s, t\}$ is a variable vertex.

Assume, without loss of generality, that s is a variable vertex. Let $s = x_i^l$. By construction of G , x_i^l is incident to one connection edge, one or two assignment edges and at most one consistent edge. Hence, $F_G(s, t) \leq 1 + 2 \times 2 + 3 = 8$ must hold. Since T is a spanning tree of G and every edge of G has capacity at least 1, $F_T(s, t)$ is at least 1. Therefore, $flow_stretch(s, t)$ is at most 8.

Case 2: s is a clause vertex and t is v .

Since s has exactly three consistent edges incident on it in G , $F_G(s, t) \leq 9$. By construction of T , if a variable x_i is true (false), then the path between any vertex in $V(x_i)$ (in $\bar{V}(x_i)$, respectively) and v consists only of edges with capacity 2. Since s is attached to a vertex corresponding to a “true” literal by an edge with capacity 3, $F_T(s, t)$ is at least 2. This gives

$$flow_stretch(s, t) \leq \frac{9}{2} = 4.5 < 8.$$

Case 3: Both s and t are clause vertices.

Let $s = C_i$ and $t = C_j$. We know that $F_G(s, t) \leq 9$. Let $P_T(s, v), P_T(t, v)$ be the paths of T connecting v with s and t , respectively. Let $P_T(s, t)$ be the path between s and t in T . Clearly, $E(P_T(s, t)) \subseteq E(P_T(s, v)) \cup E(P_T(t, v))$. From the proof of Case 2, we have that any edge $e \in E(P_T(s, v)) \cup E(P_T(t, v))$ has capacity at least 2. Therefore, $F_T(s, t) \geq 2$ holds and $flow_stretch(s, t) \leq 9/2 = 4.5 < 8$ follows.

Thus, if 3SAT is satisfiable, then G has a tree flow-spanner with total cost B and flow-stretch factor 8. In what follows, we prove the “only if” direction.

Let T be a tree flow-spanner of G such that $fs_T \leq 8$ and $\sum_{e \in E(T)} p(e) \leq B$. Obviously, T must have at least q consistent edges. Assume T has r assignment edges, s connection edges and $t + q$ consistent edges. Clearly, $r, s, t \geq 0$ and, since T has $2N + q$ edges (because G has $2N + q + 1$ vertices), $r + s + t = 2N$. From $\sum_{e \in E(T)} p(e) \leq B = 3N + 3q$ we conclude also that $2r + s + 3t \leq 3N$. Hence, $2r + s + 3t - 2(r + s + t) \leq -N$, i.e., $t \leq s - N$. If $s < N$, then $t < 0$, which is impossible. Therefore, T must include all N connection edges of G , implying $s = N$ and $r + t = N$, $2r + 3t \leq 2N$. From $2r + 3t - 2(r + t) \leq 0$ we conclude that $t \leq 0$. So, t must be 0, and therefore, T contains exactly q consistent edges, exactly N assignment edges and all N connection edges. This implies that, for every variable x_i , exactly one edge from $\{(x_i^1, v), (\bar{x}_i^1, v)\}$ is in $E(T)$. Since in T each clause vertex must be adjacent to at least one variable vertex and there are q consistent edges in T , each clause vertex is a pendant vertex of T (is adjacent in T to exactly one variable vertex). By construction of G , for each variable vertex x_i^l , any path between x_i^l and v in G either totally lies in H_i or has to use at least one clause vertex. Since all clause vertices are pendant in T , the path between x_i^l and v in T must totally lie in H_i . Similarly, the path between \bar{x}_i^l and v in T must totally lie in H_i .

We show now how to assign true/false to the variables of the 3SAT instance to satisfy all its clauses. For each variable x_i , if $(x_i^1, v) \in E(T)$ then assign **true** to x_i , otherwise assign **false** to x_i . We claim that, if a clause vertex C_j is adjacent to a variable vertex x_i^l (or to a variable vertex \bar{x}_i^l) in T , then x_i is assigned true (false, respectively). The claim can be proved by contradiction. Assume x_i is assigned false, i.e., $(\bar{x}_i^1, v) \in E(T)$ and $(x_i^1, v) \notin E(T)$, but C_j is adjacent to a variable vertex x_i^l in T . As it was mentioned in the previous paragraph, the path $P_T(x_i^l, v)$ between x_i^l and v in T must totally lie in H_i . Since $(x_i^1, v) \notin E(T)$, edge (x_i^1, v) cannot be in $P_T(x_i^l, v)$. By construction of H_i , any path in H_i from x_i^l to v not using edge (x_i^1, v) must contain at least one connection edge. This means that the path $P_T(C_j, v)$ contains at least one connection edge, too. Since all connection edges have capacity 1, $F_T(C_j, v) = 1$. On the other hand, $F_G(C_j, v) = 9$. Hence, $flow_stretch(C_j, v) = 9 > 8$, contradicting with $fs_T \leq 8$. This contradiction proves the claim. Now, since every clause contains at least one true literal (note $(x_i^l, C_j) \in E(G)$ implies clause C_j contains x_i), the 3SAT instance is satisfiable.

This completes the proof of the theorem. \square

Let $G = (V, E)$ be graph of an instance of the Light Tree Flow–Spanner problem. Let c^* be the maximum edge capacity of G and c_* be the minimum edge capacity of G . Note that, if $\frac{c^*}{c_*} = 1$, then the Light Tree Flow–Spanner problem can be solved in polynomial time by simply finding a minimum spanning tree T_p of G , where the weight of an edge $e \in E(G)$ is $p(e)$. From the proof of Theorem 2, one concludes that when $\frac{c^*}{c_*} \geq 3$, the Light Tree Flow–Spanner problem is NP-complete.

We turn now to the Tree Flow-Spanner problem on a graph $G = (V, E)$ (recall that in this problem $p(e) = 1$ for any $e \in E$). Let T_c be a maximum spanning tree of G , where the weight of an edge $e \in E(G)$ is $c(e)$. In what follows we show that the tree T_c is an optimal tree flow–spanner of G .

Lemma 1. *Let T_c be a maximum spanning tree of a graph G (with edge weights $c(\cdot)$) and T be an arbitrary spanning tree of G . Then, for any two vertices $u, v \in V(G)$, the following inequality holds,*

$$F_{T_c}(u, v) \geq F_T(u, v).$$

Proof. Let $u, v \in V(G)$ be two arbitrary vertices of G . Let $P_{T_c}(u, v)$ be the path connecting u and v in T_c and $P_T(u, v)$ be the path connecting u and v in tree T . Let $e_{u,v} \in P_{T_c}(u, v)$ and $e'_{u,v} \in P_T(u, v)$ be edges with minimum capacities in corresponding paths. To prove the lemma, one needs to show that $c(e_{u,v}) \geq c(e'_{u,v})$. If $P_{T_c}(u, v) = P_T(u, v)$, then the lemma trivially holds. Hence, we may assume that those paths do not coincide. We distinguish between two cases.

Case 1: $P_{T_c}(u, v)$ and $P_T(u, v)$ are vertex-disjoint paths of G , i.e., they share only vertices u and v .

Assume $c(e_{u,v}) < c(e'_{u,v})$. Let T_1, T_2 be two subtrees of T_c obtained from T_c by removing the edge $e_{u,v}$. Since $u \in T_1$ and $v \in T_2$, there must exist an edge $e' = (a, b) \in P_T(u, v)$ such that $a \in V(T_1)$ and $b \in V(T_2)$. By the choice of $e'_{u,v}$, the inequality $c(e') \geq c(e'_{u,v}) > c(e_{u,v})$ holds. Let T' be a spanning tree of G obtained from T_c by replacing the edge $e_{u,v}$ with edge e' . We get

$$\sum_{e \in E(T')} c(e) - \sum_{e \in E(T_c)} c(e) = c(e') - c(e_{u,v}) > 0,$$

and therefore the total weight of T' is greater than the total weight of T_c , contradicting with T_c being a maximum spanning tree of G . Thus, $c(e_{u,v}) \geq c(e'_{u,v})$ must hold.

Case 2: $P_{T_c}(u, v)$ and $P_T(u, v)$ have some vertices in common different from u and v .

We can decompose paths $P_{T_c}(u, v)$ and $P_T(u, v)$ into subpaths $P_1, P_2, \dots, P_{2k+1}$ and $P'_1, P'_2, \dots, P'_{2k+1}$ such that $\{P_i : i = 1, \dots, 2k+1\}$ are subpaths of $P_{T_c}(u, v)$, $\{P'_i : i = 1, \dots, 2k+1\}$ are subpaths of $P_T(u, v)$, P_i coincides with P'_i for all odd i s, and subpaths P_i and P'_i are vertex-disjoint for all even i s. Notice that some P_i s (P'_i s) can consist only of one vertex. Let $e_i \in P_i$ and $e'_i \in P'_i$ be edges such that $c(e_i), c(e'_i)$ are minimum among all the edges on P_i and P'_i , respectively. By the definition of $e_{u,v}$ and $e'_{u,v}$, we know $e_{u,v} \in \{e_1, \dots, e_{2k+1}\}$ and $e'_{u,v} \in \{e'_1, \dots, e'_{2k+1}\}$. Assume $e_{u,v} \in P_i$ and $e'_{u,v} \in P'_j$. From the discussion above we conclude that $c(e_{u,v}) = c(e_i) \geq c(e'_i)$. Since $c(e'_{u,v})$ is the minimum capacity of edges on $P_T(u, v)$, we deduce $c(e'_{u,v}) \leq c(e'_i)$. Combining the two above inequalities, we obtain $c(e'_{u,v}) \leq c(e_{u,v})$.

This concludes our proof. \square

Lemma 1 implies that a maximum spanning tree T_c of a graph G , where the edge capacities are interpreted as edge weights, is an optimal tree flow-spanner of G . Hence, the following theorem holds.

Theorem 3. *Given an undirected graph $G = (V, E)$, with non-negative capacities on edges, and a number $t > 0$, whether G admits a tree flow-spanner with flow-stretch factor at most t can be determined in polynomial time (by any maximum spanning tree algorithm).*

6 Approximation Algorithms for the Light Tree Flow-Spanner Problem

In this section, we present some approximation algorithms for the Light Tree Flow-Spanner problem. Let $G = (V, E)$ be an undirected graph with non-negative edge capacities $c(e)$ and non-negative edge costs $p(e)$, $e \in E(G)$. For given two positive numbers t and B we want to check if a spanning tree T^* of G with flow-stretch factor $f_{sT^*} \leq t$ and total cost $\mathcal{P}(T^*) \leq B$ exists or not. If such a tree exists then we say that the Light Tree Flow-Spanner problem on G has a solution. We will say that a spanning tree T of a graph G gives an (α, β) -approximate solution to the Light Tree Flow-Spanner problem on G if the inequalities $f_{sT} \leq \alpha t$ and $\mathcal{P}(T) \leq \beta B$ hold for T . A polynomial time algorithm producing an (α, β) -approximate solution to any instance of the Light Tree Flow-Spanner problem admitting a solution is called an (α, β) -approximation algorithm for the Light Tree Flow-Spanner problem.

One can easily see that the following lemma holds.

Lemma 2. *If $\frac{c^*}{c_*} \leq k$, where $c^* := \max\{c(e) : e \in E\}$ and $c_* := \min\{c(e) : e \in E\}$, then there is a $(k, 1)$ -approximation algorithm for the Light Tree Flow-Spanner problem.*

Proof. Let $G = (V, E)$ be graph of an instance of the Light Tree Flow-Spanner problem. Interpret costs $p(e)$ as edge weights and construct a minimum weight spanning tree T_p of G . We claim that if the Light Tree Flow-Spanner problem on G has a solution, then T_p gives a $(k, 1)$ -approximate solution to the problem. Indeed, let T^* be a solution to the Light Tree Flow-Spanner problem. Clearly, $\mathcal{P}(T_p) \leq \mathcal{P}(T^*)$. Consider two arbitrary vertices $u, v \in V(G)$. Since $F_{T^*}(u, v) \leq c^*$ and $F_{T_p}(u, v) \geq c_*$, from $F_G(u, v)/F_{T^*}(u, v) \leq t$ we have $F_G(u, v) \leq tF_{T^*}(u, v) \leq tc_*c^*/c_* \leq ktc_* \leq ktF_{T_p}(u, v)$. \square

This result will be used in our main approximation algorithm. Let $G = (V, E)$ be an undirected graph with non-negative edge capacities $c(e)$ and non-negative edge costs $p(e)$, $e \in E(G)$. Assume that G has a spanning tree T^* with $f_{ST^*} \leq t$ and $\mathcal{P}(T^*) \leq B$. In what follows, we describe a polynomial time algorithm which, given a parameter (any real number) r larger than 1 and smaller than t , produces a spanning tree T of G such that $f_{ST} \leq r(t-1)t$ and $\mathcal{P}(T) \leq 1.55 \log_r(r(t-1))B$ (note that the constant 1.55 comes from the approximation ratio for the Steiner Tree problem [32]). Thus, it is an $(r(t-1), 1.55 \log_r(r(t-1)))$ -approximation algorithm for the Light Tree Flow–Spanner problem. The parameter r of the algorithm can be chosen from the real interval $(1, t)$ by the user. If r is chosen to be equal to 2 then we have an $(2(t-1), 1.55 \log_2(2(t-1)))$ -approximation algorithm for the Light Tree Flow–Spanner problem. If $r = t-1$, then we get $((t-1)^2, 3.1)$ -approximation algorithm.

Assume that the edges of G are ordered in a non-decreasing order of their capacities, i.e., we have an ordering e_1, e_2, \dots, e_m of the edges of G such that $c(e_1) \leq c(e_2) \leq \dots \leq c(e_m)$. Let $1 < r \leq t-1$. If $c(e_m)/c(e_1) \leq r(t-1)$, then Lemma 2 suggests to construct a minimum spanning tree of G using $p(e)$ s as the edge weights. This tree is an $(r(t-1), 1)$ -approximate solution, and hence we are done. Assume now that $c(e_m)/c(e_1) > r(t-1)$. We cluster all the edges of G into groups as follows. First group consists of all the edges whose capacities are in the range $[l_1 = c(e_m)/r, h_1 = c(e_m)]$. Then, we find the largest capacity $c(e_i)$ such that $c(e_i) < c(e_m)/r$ and form the second group of edges. It consists of all edges whose capacities are in the range $[l_2 = c(e_i)/r, h_2 = c(e_i)]$. We continue this process until a group of edges whose capacities are in the range $[l_k, h_k]$ with $c(e_1) \geq l_k$ is formed.

Let $G_i = (V, E_i)$ be a subgraph of G formed by $E_i = \{e \in E(G) : l_i \leq c(e) \leq h_i\}$. Let $G_1^i, G_2^i, \dots, G_{p_i}^i$ be those connected components of G_i which contain at least two vertices. Consider another subgraph $G'_i = (V, E'_i)$ of G formed by $E'_i = \{e \in E(G) : h_i/(r(t-1)) \leq c(e) \leq h_i\}$. $G_1^i, G_2^i, \dots, G_{q_i}^i$ are used to denote those connected components of G'_i which contain at least two vertices. Clearly, $E_i \subseteq E_{i+1}$ for any i .

Let $u, v \in V(G)$ be two arbitrary vertices. Choose the minimum i such that u and v are connected in G_i and let G_j^i be the connected component of G_i which contains u and v . Let $G_{j'}^i$ be the connected component of G'_i such that $G_j^i \subseteq G_{j'}^i$ (clearly, such a connected component exists). The following lemma holds.

Lemma 3. *If G has a tree flow–spanner T^* with flow–stretch factor $\leq t$, then the path $P_{T^*}(u, v)$ connecting u and v in T^* must totally lie in $G_{j'}^i$.*

Proof. Proof is by contradiction. Assume the lemma is not true. Then we can find an edge e in $P_{T^*}(u, v)$ such that $c(e) < h_i/(r(t-1)) = l_i/(t-1)$. Since u and v are from G_j^i , there must exist two vertices $u', v' \in V(G_j^i) \cap V(P_{T^*}(u, v))$ such that the subpath $P_{T^*}(u', v')$ of $P_{T^*}(u, v)$ between u' and v' shares with G_j^i only u' and v' and e is an edge of $P_{T^*}(u', v')$. Since $u', v' \in G_j^i$, we get $F_G(u', v') \geq l_i + c(e)$. But then

$$\frac{F_G(u', v')}{F_{T^*}(u', v')} \geq \frac{l_i + c(e)}{c(e)} = \frac{l_i}{c(e)} + 1 > \frac{l_i}{l_i/(t-1)} + 1 = t.$$

This is in a contradiction with T^* being a tree t -flow–spanner of G . □

From Lemma 3, our approximation algorithm for the Light Tree Flow–Spanner problem is obvious.

PROCEDURE 1. Construct a light tree flow–spanner for a graph G .

Input: An undirected graph G with non-negative edge capacities $c(e)$ and non-negative edge costs $p(e)$, $e \in E(G)$; positive real numbers t and $1 < r \leq t - 1$.

Output: A spanning tree T of G .

Method:

set $G_f := (V, E_f)$, where $E_f = \{e \in E(G) : p(e) = 0\}$;

for $i = 1$ **to** k **do**

let $G_i := (V, E_i)$ be a subgraph of G formed by $E_i := \{e \in E(G) : l_i \leq c(e) \leq h_1\}$;

let $G_1^i, G_2^i, \dots, G_{p_i}^i$ be those connected components of G_i which contain at least two vertices;

let $G'_i := (V, E'_i)$ be a subgraph of G formed by $E'_i := \{e \in E(G) : h_i/(r(t-1)) \leq c(e) \leq h_1\}$;

let $G_1^i, G_2^i, \dots, G_{q_i}^i$ be those connected components of G'_i which contain at least two vertices;

set $V_t := \bigcup_{1 \leq j \leq p_i} V(G_j^i)$;

in each connected component G_j^i ($1 \leq j \leq q_i$), construct an approximate minimum weight Steiner tree T_j^i where terminals are $V(G_j^i) \cap V_t$ and $p(e)$ s are the edge weights;

set $E_f := E_f \cup \{\bigcup_{1 \leq j \leq q_i} \{e \in E(T_j^i) : p(e) > 0\}\}$;

for each edge $e \in \bigcup_{1 \leq j \leq p_i} E(G_j^i)$, set $p(e) := 0$;

construct a maximum spanning tree T of G_f using the capacities as the edge weights;

return T .

Below, the quality of the tree flow–spanner T constructed by above procedure is analyzed.

Lemma 4. *If G admits a tree t -flow–spanner, then $fs_T \leq r(t-1)t$.*

Proof. Let $u, v \in V(G)$ be two arbitrary vertices and T^* be a tree t -flow–spanner of G . Choose the smallest integer i such that u and v are connected in G_i . Let $P_G(u, v)$ be an arbitrary path between u and v in G and $e \in P_G(u, v)$ be an edge on the path with smallest capacity. By the choice of i , we have $c(e) \leq h_i$.

Without loss of generality, assume $u, v \in G_j^i$. According to Procedure 1, u and v will be connected by a path $P_{T_j^i}(u, v)$ in T_j^i . Let $e' \in P_{T_j^i}(u, v)$ be an edge with minimum capacity in $P_{T_j^i}(u, v)$. It is easy to see that $c(e') \geq h_i/(r(t-1))$.

We claim that after iteration i , there is a path $P_{G_f}(u, v)$ between u and v in G_f such that for any edge $e \in P_{G_f}(u, v)$, the inequality $c(e) \geq h_i/(r(t-1))$ holds. We prove this claim by induction on i . All edges of $P_{T_j^i}(u, v)$ with current $p(e)$ greater than 0 are added to E_f . E_f contains also each edge for which original $p(e)$ was 0. Therefore, if G_f does not contain an edge $e = (a, b) \in E(P_{T_j^i}(u, v))$, then current $p(e)$ of e was 0, and this implies $c(e) > h_i$. According to Procedure 1, a and b must be in a connected component of G_l where $1 \leq l < i$. Hence, by induction, at l th iteration, a and b must be connected by a path $P_{G_f}(a, b)$ such that, for each edge $e \in P_{G_f}(a, b)$, the inequality $c(e) \geq h_l/(r(t-1)) > h_i/(r(t-1))$ holds. By concatenating such paths and the edges put into G_f during i th iteration, one can find a path between u and v which satisfies the claim.

Since T is a maximum spanning tree of G_f (where the edge weights are their capacities), similarly to the proof of Lemma 1, one can show that for any edge $e \in P_T(u, v)$, $c(e) \geq h_i/(r(t-1))$.

1)) holds. This implies $F_{T^*}(u, v) \leq h_i \leq r(t-1)F_T(u, v)$. Since T^* has flow-stretch factor $\leq t$, we have $F_G(u, v) \leq tF_{T^*}(u, v)$, and therefore

$$\frac{F_G(u, v)}{F_T(u, v)} \leq r(t-1)t.$$

This concludes our proof. \square

The following lemma bounds the total cost of the tree flow-spanner T .

Lemma 5. *If G has a tree t -flow-spanner T^* with cost $\mathcal{P}(T^*)$, then $\mathcal{P}(T) \leq 1.55 \log_r(r(t-1))\mathcal{P}(T^*)$.*

Proof. By Lemma 3, one knows that for any two vertices u, v of G_j^i , $P_{T^*}(u, v)$ totally lies in $G_{j'}^i$ where $G_j^i \subseteq G_{j'}^i$. Hence, the smallest subtree of T^* spanning all vertices of $V_t \cap G_{j'}^i$ is totally contained in $G_{j'}^i$. We can use in Procedure 1 an 1.55-approximation algorithm of Robins and Zelikovsky [32] to construct an approximation to a minimum weight Steiner tree in $G_{j'}^i$ spanning terminals $V_t \cap V(G_{j'}^i)$. It is easy to see that $\mathcal{P}_i(G_f) \leq 1.55 \mathcal{P}_i(T^*)$, where $\mathcal{P}_i(G_f)$ is the total cost of the Steiner trees constructed by Procedure 1 on i th iteration and $\mathcal{P}_i(T^*)$ is the total cost of the edges from T^* which have capacities in the range $[h_i/(r(t-1)), h_i]$ and are used to connect vertices in V_t . Therefore, the following inequality holds:

$$\mathcal{P}(G_f) \leq \sum_{1 \leq i \leq k} \mathcal{P}_i(G_f) \leq 1.55 \sum_{1 \leq i \leq k} \mathcal{P}_i(T^*).$$

We will prove that

$$\sum_{1 \leq i \leq k} \mathcal{P}_i(T^*) \leq \log_r(r(t-1))\mathcal{P}(T^*).$$

To see this, we show that each edge of T^* appears at most l times in $\sum_{1 \leq i \leq k} \mathcal{P}_i(T^*)$, where

$$\frac{1}{r^l} \geq \frac{1}{r(t-1)}.$$

Then $l \leq \log_r(r(t-1))$ will follow.

Consider an edge $e \in G_i'$ with $p(e) \neq 0$. We have $h_i/(r(t-1)) \leq c(e) \leq h_i$. According to Procedure 1, after i th iteration, all the edges with capacity in $[h_i/r, h_i]$ have 0 cost. After $(i+1)$ th iteration, all the edges with capacity in $[h_i/r^2, h_i]$ have 0 cost. After $(i+l-1)$ th iteration, all the edges with capacity in $[h_i/r^l, h_i]$ have 0 cost. To have $p(e) > 0$, the inequality $h_i/r^l \geq h_i/(r(t-1))$ must hold. So, $l \leq \log_r(r(t-1))$ and therefore

$$\mathcal{P}(G_f) \leq 1.55 \log_r(r(t-1)) \mathcal{P}(T^*).$$

Since T is a spanning tree of G_f , the lemma clearly follows. \square

Theorem 4. *There exists an $(r(t-1), 1.55 \log_r(r(t-1)))$ -approximation algorithm for the Light Tree Flow-Spanner problem, where r ($1 < r < t$) is a parameter of the algorithm that can be chosen between 1 and t . If r is chosen to be equal to 2 then we have an $(2(t-1), 1.55 \log_2(2(t-1)))$ -approximation algorithm. If $r = t-1$, then we get $((t-1)^2, 3.1)$ -approximation algorithm.*

In the remaining part, we describe how to get a tree flow–spanner T of G with flow–stretch factor $\leq t$ and total cost at most $(n - 1)\mathcal{P}(T^*)$, provided G has a tree t -flow–spanner T^* . The algorithm is as follows.

PROCEDURE 2. Construct a light tree t -flow–spanner for a graph G .

Input: An undirected graph G with non-negative edge capacities $c(e)$ and non-negative edge costs $p(e)$, $e \in E(G)$; a positive real number t .

Output: A tree t -flow–spanner T of G .

Method:

set $G_f := (V_f, E_f)$, where $V_f = V, E_f = \emptyset$;
construct a complete graph $G' = (V, E')$, where $E' = \{(u, v) : u, v \in V(G) \text{ and } u \neq v\}$;
for each $(u, v) \in E'$, let $w(u, v) := F_G(u, v)$ be the weight of the edge;
construct a maximum spanning tree T' of the weighted graph G' ;
for each edge $(u, v) \in E(T')$ **do**
 let $G_{w(u,v)}$ be a subgraph of G obtained from G by eliminating all the edges e such that $c(e) < w(u, v)/t$;
 find a connected component $G_{u,v}$ of $G_{w(u,v)}$ such that $u, v \in V(G_{u,v})$;
 if we cannot find such a connected component, then
 return " G does not have any flow tree t -spanner";
 find a shortest (with respect to the costs of the edges) path $P_{G_{u,v}}(u, v)$ between u and v ;
 set $E_f := E_f \cup E(P_{G_{u,v}}(u, v))$;
construct a maximum spanning tree T of G_f using the edge capacities as their weights;
return T .

The following lemmata are true.

Lemma 6. *The inequality $\mathcal{P}(T) \leq (n - 1) \mathcal{P}(T^*)$ holds.*

Proof. If T^* is a tree t -flow–spanner of G , then for any two vertices u, v of G , the path $P_{T^*}(u, v)$ which connects u and v in T^* must use only edges of G with $c(e) \geq w(u, v)/t$.

Since for each edge $(u, v) \in E(T')$, Procedure 2 finds a shortest (with respect to the costs of the edges) path between u and v in $G_{u,v}$, the cost of this path is no more than $\mathcal{P}(T^*)$. T' has $n - 1$ edges, so $\mathcal{P}(G_f) \leq (n - 1) \mathcal{P}(T^*)$. Since T is a spanning tree of G_f , its cost is at most $\mathcal{P}(G_f)$. This gives $\mathcal{P}(T) \leq (n - 1) \mathcal{P}(T^*)$. \square

Lemma 7. *T has flow–stretch factor $\leq t$.*

Proof. To prove the lemma, one needs to show that for every edge $(u, v) \in E(G')$, the inequality $F_G(u, v) \leq t F_T(u, v)$ holds.

If $(u, v) \in E(T')$, then the inequality clearly holds. Assume $(u, v) \notin E(T')$. Let $P_{T'}(u, v)$ be the path between u and v in T' . Let (x, y) be an edge of $P_{T'}(u, v)$ such that $w(x, y)$ is minimum among all the edges on $P_{T'}(u, v)$. We claim $w(x, y) \geq w(u, v)$. Assume not. Then the tree $T'' = (T' \setminus \{(x, y)\}) \cup \{(u, v)\}$ will have larger weight than T' , contradicting with T' being a maximum spanning tree of G' . Since for every edge $(u, v) \in E(G')$, $w(u, v) = F_G(u, v)$, we conclude $F_G(x, y) \geq F_G(u, v)$.

The above shows that for every edge $(x, y) \in E(P_{T'}(u, v))$, $F_G(x, y) \geq F_G(u, v)$ holds. Combining this with the fact that $F_G(x, y) \leq t F_T(x, y)$ for every edge $(x, y) \in E(T')$, we can easily show that for every edge $(u, v) \notin E(T')$, the inequality $F_G(u, v) \leq t F_T(u, v)$ still holds. Indeed, $F_G(u, v) \leq F_G(x, y) \leq t F_T(x, y)$ for every $(x, y) \in E(P_{T'}(u, v))$ and, therefore, $F_G(u, v) \leq t \min\{F_T(x, y) : (x, y) \in E(P_{T'}(u, v))\} = t F_T(u, v)$. \square

Theorem 5. *There exists an $(1, n-1)$ -approximation algorithm for the Light Tree Flow-Spanner problem.*

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