# Configuring & Tuning Cluster Networks

- Node connectivity
- Node visibility
- **Networking Services**
- Security
- Performance Enhancement

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# **Network Designs**

- Impact of Network Design
  - Security from outside attack
  - Usability
    - · Single application : tune for it
    - · General purpose : intuitiveness and ease of use
  - Application performance
- **Network Designs** 
  - Fully Internet connected all nodes visible from outside
  - Only front-end machine Internet visible
    - User logs on front-end and can access all nodes
  - Only front-end machine Internet visible
    - Can compile and test there
    - Computational nodes only accessible through scheduler
- Single System Image

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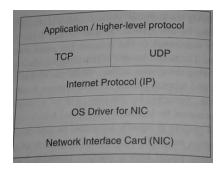
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#### Internet Protocol Stack and Parameters

- NIC/OS Driver
  - Maximum Amount of Data in Frame: MTU (Maximum Transmission Unit)
  - Ethernet 1500 bytes
  - GE Jumbo Frame 9000 bytes
- IP (Internet Protocol)
  - Header includes length of datagram (incl header) field
  - 16 bits field -> 65,635 bytes
  - IP datagrams larger than MTU are fragmented and reassembled by receiver
  - Datagrams may also be fragmented by intermediate routers if MTU on outgoing link is smaller

- IP only identifies machines
  - Unreliable, unordered, connectionless (stateless)



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### UDP and TCP

- User Datagram Protocol (UDP)
  - Unreliable, unordered, connectionless (stateless)
  - Allows identification of end-points of communication (ports)
  - Multiple flows per machine
- Transmission Control Protocol (TCP)
  - Reliable communication, bidirectional connection, state maintained
  - Data is segmented and each segment, plus TCP header, embedded in an IP datagram.
  - Maximum Segment Size (MSS) is size of segment
  - To avoid segmentation MSS is advertised as
    - MSS = MTU of network sizeof (TCP + IP headers)
  - On LAN MTU is MTU of NIC

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#### **TCP**

- On WAN determining MSS more difficult
  - MTU of all intermediate networks not known
  - TCP/IP assume MTU of 576 bytes unless sysadm specifies
  - Wide area MTU discovery is then used to determine the maximum MTU acceptable to all networks
- TCP reliability uses
  - positive acknowledgements (ACKs),
  - sliding windows to permit multiple unACKed segments
  - data buffering : receiver can advertise amount available
    - Provides flow control

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### IP addresses

- 32 bits (4 octets) usually written 131.123.42.51
- Consists of network and host parts
- Netmask is used to indicate network part
  - AND with netmask
  - Ex: 255.255.255.0 means first 3 octets network, last host
- Reserved Host Addresses
  - 0 network itself
  - 255 broadcast
- Routers use network part of IP address to choose network link
- Sender must know address of local router gateway router

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# Non-Routable IP Addresses

- Reserved for private networks:
  - 10.0.0.0 10.255.255.255
  - 172.16.0.0 173.31.255.255
  - 192.168.0.0 192.168.255.255
- Can be used for clusters that
  - Don't need to communicate on the Internet
  - Are behind a firewall that does NAT (Network Address Translation)

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### Hostnames

- · Unique name really an interface name
  - long version including domain (f01.fianna.cs.kent.edu)
  - Short version (f01)
- Recommendation for Clusters
  - Give nodes names like f01 f32 and address 192.168.1.1 to 192.168.1.32
  - Gateway must follow nodes try maximum available host address e.g. 192.168.1.254

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### Name Resolution

- /etc/hosts
  - File with list of IP address, long and short hostnames, one per line
  - Also loopback device address 127.0.0.1 localhost.fianna.cs.kent.edu localhost
- Can have a master copy on one node
  - Push to other nodes using e.g. scp (see 5.3.5)
  - Use cluster administration tools (see Ch 6)
- Alternatives
  - NIS (Network Information Service)
    - Also can do /etc/passwd, /etc/group etc
  - DNS (Domain Name Service)

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## File Sharing

- NFS (Network File System)
- Allows installation of software package on one machine and use on all
- Allows users to have access to programs and data on all machines
- Also useful on clusters
  - Also ensure shared libraries available on every node
- Users need to take care if they are writing from the processes executing on each node to ensure they do not overwrite data

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### Remote Access

- telnet, rlogin, rsh, rcp
  - telnet security issue send data including passwords in
- rlogin, rsh, rcp
  - Can use host based authentication
  - File of hosts authorized to connect without password
    - /etc/hosts.equiv
    - ~/.rhosts
  - Need to control physical access to network and to these files
- · Secure shell ssh, slogin, scp, sftp
  - Public-private key based authentication
  - Can verify that host is expected host using keys
  - More later

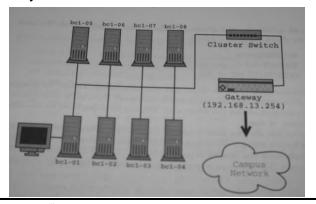
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## Cluster Configuration Example RH9

Network address: 192.168.13.0 Netmask: 255.255.255.0 192.168.13.254 Gateway:



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### Initial Install

- Default workstation install
- Add NIS
- Will run NIS and NFS servers on bc1-01
- Assume DNS server on 192.168.1.1 for hosts outside cluster network
- Hostname and gateway
  - /etc/sysconfig/networkNETWORKING=yesHOSTNAME=bc1-01.phy.myu.eduGATEWAY=192.168.13.254
- Use long name
- · Changes only take effect on reboot

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## Network Interface Configuration

- Disable the interface using
  - ifdown eth0
- /etc/sysconf/network-scripts/ifcfg-eth0

DEVICE=eth0

BOOTPROTO=static

IPADDR= 192.168.13.1

NETMASK=255.255.255.0

GATEWAY= 192.168.13.0

BROADCAST= 192.168.13.255

ONBOOT=yes

- · Enable the interface using
  - ifup eth0

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### Name Resolution

- Enter names of all hosts and localhost in /etc/hosts on bc1-01
- Use NIS to make available
- On other hosts only add localhost entry
- Nameserver
- /etc/resolv.conf nameserver 192.168.1.1 search phy.myu.edu
- Search path is appended to short names

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### Accounts

- Use adduser
  - Create /etc/passwd and /etc/shadow entries
  - Adds group for user in /etc/group
  - Creates home directory
- Run passwd to set password
- To create on other nodes
  - Do it all again, and again and ...
  - Automate with scp, ssh and perhaps NIS
- Note NIS and NFS treat root differently
  - NIS does not publish root info
  - NFS does not mount the root's home directory
  - Enhanced security

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# Packet Filtering

- Default in RH9 blocks ssh, NFS, NIS
- Need to change
- /etc/sysconfig/iptables
  - Insert before first -A INPUT line
  - -A INPUT -p tcp -m tcp -dport 22 - syn -j ACCEPT
    - -A INPUT -p tcp -s 192.168.13.0/24 -j ACCEPT
    - -A INPUT -p udp -s 192.168.13.0/24 -j ACCEPT
- Allows ssh connections from everywhere and all tcp and udp packets from any cluster machines
- Execute /etc/rc.d/init.d/iptables restart

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### Secure Shell

- RH9 has OpenSSH package
  - Ssh, scp, sshd
  - With packet filter rules, root can replicate files over nodes
  - Need NIS, NFS to enable for non-root users
- Sshd generates authentication keys when first started
  - Client needs to know public key to validate
  - First connection to a host ssh asks user to authorize
    - Then stores name and public key in ~/.ssh/known\_hosts
  - Alternatively sysadm can create system wide list in /etc/ssh/ssh\_known\_hosts
    - Can be done automatically using ssh-keyscan
    - Uses file (say scanhosts) with

IP address, all names and addresses

ssh-keyscan -t rsa,dsa,rsa1 -f scanhosts > /etc/ssh/ssh\_known\_hosts

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### Ssh – user authentication

- Users must still be authenticated
  - Default by password
  - Alternative: host based authentication
  - Need to change configuration in /etc/ssh/sshd\_config HostbasedAuthentication yes IgnoreUserKnownHosts yes IgnoreRhosts no
  - Last allows authorization file ~/.shosts to be used
    - Needed for root for which /etc/ssh/shosts.equiv not used
  - Both need to contain list of full hostnames of all nodes
  - To make effective need to restart sshd /etc/rc.d/init.d/sshd restart
  - The client config file /etc/ssh/ssh\_config needs to have HostbasedAuthentication yes added

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## Ssh – key generation

- Users can generate authentication keys using ssh-keygen -t rsa
- Public and private keys put in
  - ~/.ssh/id\_rsa.pub and ~/.ssh/id\_rsa
- Adding public key to ~/.ssh/authorized\_keys on any machine allows password free access
- Keys can be generated with or without a passphrase to protect the private key
  - If generated with passphrase, this must be entered for each remote operation
  - Alternative: use ssh-agent to manage private pass keys and ssh-add to add them to set of managed keys (see book)
  - See <u>www.openssh.org</u> for more information

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Dept of Computer Science Kent State University

## Network Information Service (NIS)

- Originally a Sun product (yellow-pages)
- On each node add to /etc/sysconfig/network NISDOMAIN=bc1.phy.myu.edu
- · NIS domain being administered
- NIS server run on bc1-01. Add to /var/yp/securenets

host 127.0.0.1 255.255.255.0 192.168.13.0

 Replace all: line in /var/yp/Makefile with list to be exported

all: passwd group hosts networks services protocols rpc

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NIS (ctd.)

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• Need to build maps (databases) of services

echo "loopback 127" >> /etc/networks

/etc/rc.d/init.d/ypserv start

/etc/rc.d/init.d/ypxfrd start

/etc/rc.d/init.d/yppasswdd start

cd /var/yp

make

 Need to have start automatically at boot time chkconfig --level 345 ypserv on (etc)

• Configure ypbind to run on all clients

/etc.rc.d/init.d/ypbind start

chkconfig --add ypbind

chkconfig --level 345 ypbind on

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# NIS (ctd.)

 To make opsys use NIS update /etc/nsswitch.conf passwd: files nis

hosts: files nis dns etc

- When new accounts or groups are added need to rebuild maps
- To make changed passwords available on all nodes use yppasswd
- If sshd is started before ypbind then ssh will not use NIS, so need to restart sshd

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## Network File System

 On bc1-01 export users home directories by adding to /etc/exports

/home 192.168.13.0/24(rw)

- Enable and start NFS chkconfig --level 345 nfs on /etc/rc.d/init.d/nfs start
- Configure client nodes to mount /home directories from bc1-01 – add to /etc/fstab

192.168.13.1:/home /home nfs rw,hard,intr,bg,rsize=8192,wsize=8192 0 0

 To cause remote file system to be mounted /etc/rc.d/init.d/netfs restart

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# Scripting It

- For larger cluster need to automate process
- Can use, for example, kickstart in RH9
- · A config file is automatically generated during installation
- This can be used to create a kickstart file for other nodes
- This is copied to a floppy and used together with the RH CD to create the other nodes
- See book for details

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