

Cluster Security

- Security v performance and usability
- Aims:
 - Minimize susceptibility to outside attack
 - Minimize impact if hacker gains access to a node
- Approaches:
 - Stop unwanted packets before reach cluster
 - Stop unwanted packets on cluster

Packets on Cluster

- Locking down individual node software
 - Often distributions come with insecure parameters
- Disable unnecessary services
 - Default often runs almost everything - NFS, Httpd (WWW), other daemons
 - The more applications that are running with open ports, the more points of attack for hackers
 - Step 1
 - Check services using *ps* and ports used using *netstat*
 - *nmap* shows open ports
 - Step 2
 - Examine service startup scheme (often GUI for this)
 - Understand how to disable
 - Step 3
 - Configure all nodes identically

Securing Remaining Services

- Limit domains/machines which may connect to services
 - Default usually allows access from anywhere
 - Various services have various methods of restricting access
- Example: NFS access is controlled by /etc/exports

Service	Description	Allow
ssh	Secure remote login	Internet
nfsd	Share file system over network	Cluster Nodes
named	DNS server – serves mapping from name to IP address	Site machines
httpd	Web Server	Site machines
scheduler	Batch job scheduler	Login nodes only

Watch Security Updates

- Distributions usually do not contain known security holes
- Usually these are discovered over time, alerts and patches are issued to remove the hole
- Need to monitor security websites, mailing lists. distribution vendors security pages
 - www.securityfocus.org (fast response to new exploits)
 - www.cert.org (very complete index of security problem/patches)

Packets Entering Cluster

- Firewalls
 - Mechanism to allow inspection of packets
 - Decision rules on whether to admit packets based on source and destination
- Some options
 - Hardware on network
 - Easier to configure
 - Cost, slower response to security hole fixes
 - Software
 - Needs configuration

Where to Place Firewall

- Between uplink and entire site
 - Not so good as clusters have special needs
- Run firewall software on individual nodes
 - Unnecessary complexity
- Place in front of part or all of cluster
 - Entire cluster, computer nodes, management nodes, server nodes etc
- For simplicity assume between cluster and non-cluster machines

Iptables / netfilter

- Assume the cluster is in 192.168.13.0/24 range
- Use a Linux machine with two NICs as router
 - One NIC on cluster network
 - One on the rest of the site network
 - Use *routed* or *gated* to route packets from one NIC to other
- As packets make their ways through the router they can be inspected and tested at various points
- Based on outcome packets may continue, be tested more, be altered, be discarded
- Iptables calls these checkpoints *chains*

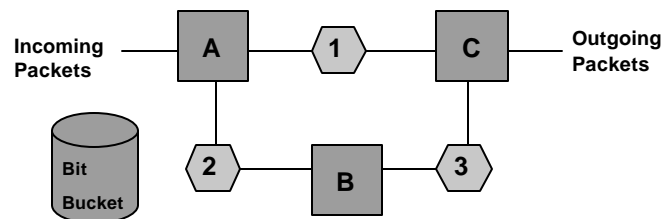
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Routing and netfilter points



Kernel space routing decision points

A – incoming routing decision
B – local machine process space
C – postrouting decision

Netfilter points (chains)

1. FORWARD netfilter table
2. INPUT netfilter table
3. OUTPUT netfilter table

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Rules

- Each rule in chain is of form
 - If packet matches <x> the perform action <y>
- Packets start at first rule, and continues until last rule, unless it matches some <x>
 - If matches some <x> the corresponding action <y> is taken
 - Often action is to allow packet to continue past chain
 - If it makes it past all the rules some default action is taken
- Often procedure is
 - Block all network traffic by default – i.e. if no <x> matched
 - Allow packets we want through
- Can examine source, destination, protocol, service type (port)

Example

- Place firewall between cluster and Internet
- Drop all packets except sshd and httpd traffic for cluster nodes
- We can inspect current state of rules with
iptables -L
- If no rules are defined it will be similar to
Chain INPUT (policy ACCEPT)
target proto opt source destination

Chain FORWARD (policy ACCEPT)
target proto opt source destination

Chain OUTPUT (policy ACCEPT)
target proto opt source destination

Changes to rules

- We not change the default rules as follows

```
iptables -P FORWARD DROP
iptables -A FORWARD -s 192.168.13.0/24 -d 0.0.0.0 -j ACCEPT
iptables -A FORWARD -s 0.0.0.0 - -protocol tcp - -dport 22 \
    -d 192.168.13.0/24 -j ACCEPT
iptables -A FORWARD -s 0.0.0.0 - -protocol tcp - -dport 80 \
    -d 192.168.13.0/24 -j ACCEPT
```
- The first sets the default as drop
- The 2nd allows all cluster traffic out
- The 3rd and 4th allow ssh and http traffic destined for cluster in

State after changes

```
>iptables -L
```

```
Chain INPUT (policy ACCEPT)
```

target	proto	opt	source	destination
--------	-------	-----	--------	-------------

```
Chain FORWARD (policy ACCEPT)
```

target	proto	opt	source	destination
ACCEPT	all	--	192.168.13.0/24	0.0.0.0
ACCEPT	all	--	0.0.0.0	192.168.13.0/24 tcp dpt:22
ACCEPT	all	--	0.0.0.0	192.168.13.0/24 tcp dpt:www

```
Chain OUTPUT (policy ACCEPT)
```

target	proto	opt	source	destination
--------	-------	-----	--------	-------------

Hardware Firewalling

- Use specialized hardware device
 - Adv: Relative ease of use, vendor support
 - Disadv: slower response to security holes, cost
- Firewall using router
 - Many routers can be configured as hardware firewalls
 - This is the approach used for fianna
 - A Foundry BigIron Gigabit switch/router is used to route traffic to the cluster
 - This implements firewalling of the cluster, and only permits access from selected domains, and using selected protocols