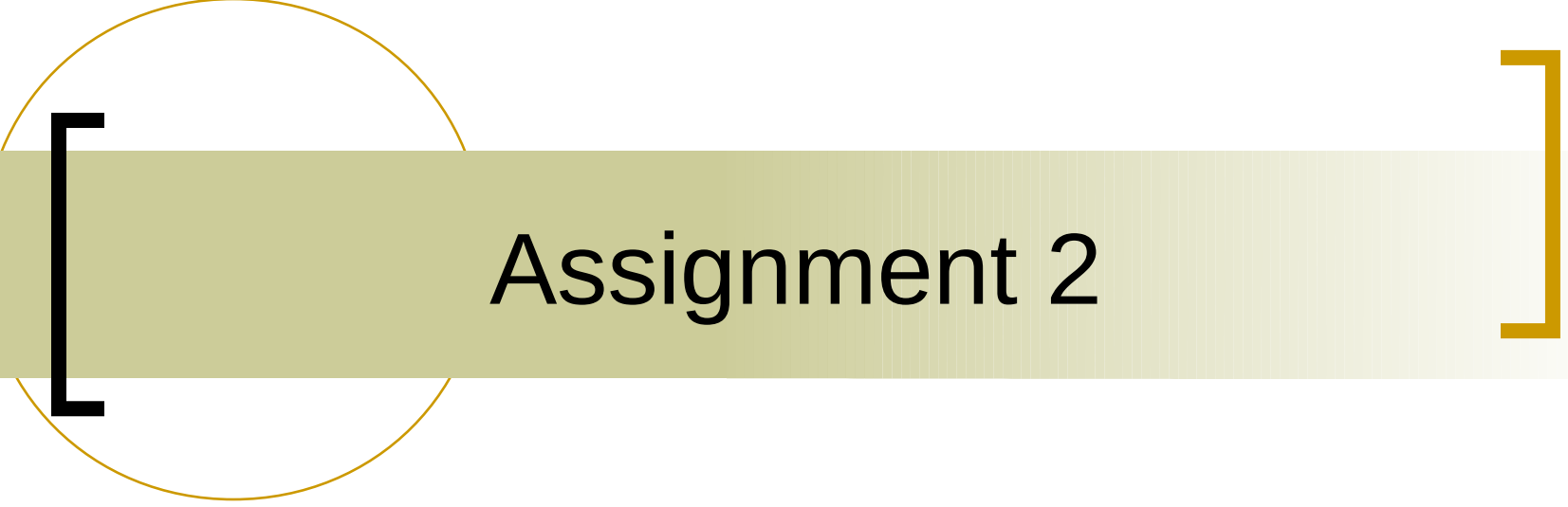




Assignment 2

- Using the software provided in class, create a game of life 120x120 grid using 9 nodes in a 3x3 processor grid. Hand in the code used to create the game. Upload the files to the class svn into a subdirectory of your account called assignment2. Due on 9/12.